

Characters D6 / Jell Spiel (Human Bes

Name: Jell Spiel
Homeworld: Bespin
Species: Human
Gender: Male

DEXTERITY: 2D
Blaster: 4D+2
Brawling Parry: 4D
Dodge: 4D+2
Vehicle Blasters: 5D+2

KNOWLEDGE: 2D
Intimidation: 5D+1
Law Enforcement: 4D
Streetwise: 4D

PERCEPTION: 2D
Investigation: 3D
Search: 4D+1

STRENGTH: 3D
Brawling: 4D+1
Climbing/Jumping: 3D+1

MECHANICAL: 3D
Communications: 4D+2
Repulsorlift Operation: 5D+2

TECHNICAL: 2D
First aid: 3D+2
Security 3D

Move: 10
Force Sensitive: N
Force Points: 1
Dark Side Points: 0
Character Points: 3

Equipment:

Blaster Pistol (4D), Comlink, Wing Guard Uniform, Storm IV Twin Pod Cloud Car



Description: Jell Spiel was a Human male from Bespin who served the Bespin Wing Guard as a cloud car pilot during the Galactic Civil War. He co-piloted one of two Storm IV Twin-Pod cloud cars near Cloud City in 3 ABY when the Millennium Falcon arrived there. One Cloud Car fired warning shots at the freighter before escorting it to a landing platform. Spiel's experience as a pilot of cloud car prototypes proved very useful during the evacuation of Bespin.

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