Races D6 / Ubese



Name: Ubese
Designation: Sentient
Races: "True" Ubese (Uba IV), "yrak pootzck" Ubese (Ubertica)
Average height: 1.4–2.2 meters
Skin color: Variable, generally white
Hair color: Dark
Eye color: Variable, generally bright green or blue
Distinctions: Slight build, Raspy, whispering voices
Average lifespan: Up to 71 standard years
Homeworld: Uba IV, Ubertica
Language: Ubeninal, Ubese

Attribute Dice: 12D
DEXTERITY 2D/4D+2
KNOWLEDGE 1D+/3D+1
MECHANICAL 1D/4D
PERCEPTION 2D/3D+1
STRENGTH 1D/4D
TECHNICAL 2D/4D+2

Special Abilities:

Survival: Ubese get a +2D bonus to their Survival skill.

Technical Aptitude: At the time of character creation only, Ubese characters receive 2D for every 1D they place in technical skills.

Type II Atmosphere Breathing: Ubese require adjusted breath masks to filter and breathe Type I Atmospheres. Without the masks, Ubese suffer a -1D penalty to all skills and attributes.

Roleplaying a Ubese
When playing a Ubese remember that they are:

Obsessed by technology;
Not seen outside they're armour;
Have little interest in Galactic matters;
Usually Mercenaries, Bounty Hunters, Bodyguards or Slavers;
Usually cold and calculating;
Generally quite reserved;
Survivalists;
Lovers of the open road and like to wander;
Sometimes vengeful when Yrak Pootzck are involved.

Move: 8/11

Description: To most inhabitants of the galaxy, members of the enigmatic Ubese, or Ubesian, species were generally known as mysterious wanderers and nomadic savages. Their xenophobic

nature made them ideally suited for professions such as mercenaries or bounty hunters. Normally, they were a very aggressive people, though loyal to one another. The Ubese homeworld was little known to the rest of the galaxy, as they tended to be very secretive, associating only within their own circles.

Biology and appearance
The Ubese were graceful near-Humans who had slight bodies that appeared frail. They tended to have fair skin and dark hair, with eye colors of brilliant green or blue. They could not grow any body or facial hair. Their facial structure was narrow, with high cheekbones and eyes that appeared much too large for their faces when compared to baseline Humans. Males and females of the species both stood roughly the same height—around 1.4 meters to 2.2 meters—with males being slightly heavier of build than females. Their vocal cords could not produce speech above a rasping whisper sound, so they used a highly refined form of sign language called Ubeninal when communicating with other Ubese.

After centuries of having scratched a tenuous existence breathing the parched and oxygen-poor air on their planet, the "true" Ubese from Uba IV had to use specially tuned breath masks or filters to process Type I atmospheres.

Few beings, however, knew what an Ubese looked like—they rarely, if ever, appeared to non-Ubese unless concealed by masks, battle armor, or enviro-suits. Those who have interacted face to face with an Ubese have not recognized them as such, because there are no records in any databases that describe their appearances.

Society and culture
Little was known about Ubese culture. Away from their homeworld, wayward Ubese seemed to care little for other societies' laws, customs, and morals. They were mysterious wanderers, nomadic warriors who hid their inner secrets and agendas just as they hid their faces behind helmets and breath masks. Although most Ubese understood Basic, they rarely deigned to speak it, preferring to express themselves in their own language.

They seemed to be loyal to one another, despite nurturing a profound hatred toward most other members of the galactic community. They generally made their livings as mercenaries, bounty hunters, slavers, or assassins—professions where they got to vent their hatred without fear of retribution. The Ubese bounty hunter Boushh became one of the most famous Ubese in galactic history, though his posthumous fame was not won for his own deeds. Instead, it was because Leia Organa posed as Boushh to infiltrate the palace of Jabba the Hutt.

Particularly vengeful "True Ubese" were known to hunt down yrak pootzck as part of a millennia-old blood feud. In the years of the Galactic Empire, a true Ubese warlord, Savax, led a small fleet of capital ships to bombard Ubertica, the homeworld of the yrak pootzck. Above all else, however, Ubese were united in their hatred toward the Jedi. They blamed the "protectors of the galaxy" for what happened to their culture and homeworld; even ex-Jedi were not above their hatred. Many Ubese could be found at the forefront of death squads during the Great Jedi Purge.

Several decades before the outbreak of the Clone Wars in the year 22 BBY, Bars Barka's Ubese colonists fell victim to a lethal virus known as the Intestinal Revenge of Bars Barka. In his Galactic Phrase Book & Travel Guide, Ebenn Q3 Baobab tells of this illness, which caused fatal weight loss in those exposed to it. Having served as a Neimoidian doctor at one point in his career, Baobab believed that the epidemic had originated with the Neimoidian species. Only speculation exists as to whether this was a deliberate, trade-related attack or an accidental outbreak.

History

Millennia ago, the inhabitants of the Uba system—blissfully ignorant of the Galactic Republic—were quietly developing their own culture and technology. They led a peaceful existence, cultivating their lush homeworld and creating a highly sophisticated clan-based society. When Old Republic scouts came in contact with them, they awakened an interest in advanced technology that was soon to grow into an obsession. Before long, the Ubese began to trade anything they could get their hands on for alien technology, hoarding everything from repulsorlifts and starships to blasters and droids.

Initially, their society benefited from the technology and productivity quickly rose in all aspects of business. Health conditions improved so much that an unprecedented population boom called for the colonization of other worlds in their system. However, Ubese society eventually started to buckle in the face of such rapid technological advancements. The ability to disseminate information more rapidly broke clan boundaries and gave ambitious Ubese the tools to politically dominate regional public opinion and create nations which began to view one another with suspicion.

Within a few decades, the influx of alien technology prompted the Ubese's interest to start creating their own. As they developed their own weapons systems, their attitudes toward neighboring star systems began to shift from friendly to aggressive. Although first-contact specialists from other species attempted to dissuade the Ubese from this course, the near-Humans grew so proud of their new inventions that they ejected the alien diplomats from their star system with warnings to the rest of the galaxy to fear the might of the Ubese.

Local sector authorities were both alarmed and embarrassed by these events. The Ubese were building weapons that had been banned since the formation of the Old Republic, and the sector authorities were the ones who would be blamed by the Senate for letting the situation in the Uba system deteriorate as it had. Following a debate driven by fear and misinformation, the sector council decided that a preemptive strike would prove sufficient to halt the Ubese war machine and that afterwards, the people of the Uba system would once again be open to listening to the advice of the Republic diplomats.

Unfortunately, the orbital strikes against the Ubese planets triggered the species' large-scale and highly unstable tactical defense weapons. Uba I, Uba II and Uba V were rendered completely uninhabitable by radioactive firestorms. Uba III, where the species had originated, was actually completely shattered into space debris. Only on Uba IV were there survivors—pathetic beings who would be condemned to scratch out an existence from poisoned soil and parched sea beds among scorched ruins.

Sector authorities became so fearful for their future careers that they refused to offer aid to the surviving Ubese. They then ordered all information on the civilization to be deleted from all data bases and the system removed from all star charts. The incident was so effectively hushed up that word of it never reached Coruscant.

While a few thousand survivors were relocated to a far-off system, Ubertica, by officials who felt the treatment of the Uba system was making a bad mistake worse, the majority of the survivors devolved into savage nomads. These survivors on Uba IV came to call those Ubese who had been rescued yrak pootzck, a phrase that implies a cowardly nature and "impure" parentage. In reality, the yrak pootzck attempted to retrace their system of origin within a few years of being relocated to Ubertica, but the location of the Uba system was as big of a mystery to them as it was to the rest of the galaxy.

Millennia passed, while both Ubese populations propagated on their respective worlds. Eventually, the yrak pootzck found the Uba system and shared their starfaring technology with the resentment-filled "true" Ubese. Soon, they both began to wander the stars, separately and together, united only by their hatred for and distrust of other species and cultures in the galaxy.

Stats by FreddyB, Descriptive Text from WookieePedia.
Image copyright LucasArts.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.