Starships D6 / Titan Missile Frigate

Titan Missile Frigate

The Titan missile frigate is a sleek angular ship. It's weaponry lie on the two wedges protruding like gigantic mandible from the ship. On the sides of the wedges lie missile tubes ready to destroy unsuspecting enemies.It's double wedge is connected at the rear by hangars, engines, and a bridge section. viewed from above it almost seems like a sharp U shape. The ship is sleek and powerful. It tends to use a New Republic Ackbar slash tactic whiel laucnhing it's side missile tubes thus inflcting massive damage on enemy ships. Those who can afford it love this ship.

Craft: RanCorp Titan-class Missile Frigate
Type: Frigate
Scale: Capital
Length: 400 meters
Skill: Capital ship piloting: missile frigate
Crew: 890, gunners: 90, skeleton: 200/+5
Crew Skill: Astrogation 4D, capital ship gunnery 5D, capital ship piloting 5D, capital ship shields 5D+1, sensors 3D+1
Passengers: 100 (troops)
Cargo Capacity: 3,000 metric tons
Consumables: 2 years
Cost: 605,000 (new) 4,200 (used)
Hyperdrive Multiplier: x2
Hyperdrive Backup: x8
Nav Computer: Yes
Maneuverability: 1D
Space: 6
Hull: 4D
Shields: 1D+1
Sensors:
- Passive: 30/1D
- Scan: 60/2D
- Search: 90/3D
- Focus: 4/4D

Weapons:
10 Heavy Plasma Cannons
- Scale: Capital
- Fire Arc: 4 front , 3 left, 3 right
- Crew: 2
- Skill: Capital ship gunnery
- Fire Control: 2D+2
- Space Range: 3-20/50/80
- Atmosphere Range: 6-40/100/160km
- Damage: 6D+2

25 Concussion Missile Tubes
Fire Arc: 5 front, 10 left, 10 right,
Crew: 2
Fire Control: 3D+2
Skill: Capital ship gunnery
Space Range: 2-12/30/60
Atmosphere Range: 4-24/60/120 km
Damage: 9D

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