Characters D6 / Colonel Dyer (Human Imperia



Name: Colonel Dyer
Species: Human
Gender: Male
Hair color: Brown
Eye color: Brown
Skin color: Fair

DEXTERITY: 2D+1
- Blaster: 5D
- Brawling Parry: 4D+1
- Dodge: 4D+1
- Grenades: 4D
- Vehicle Blasters: 5D

KNOWLEDGE: 2D
- Bureaucracy: 4D
- Planetary systems: 4D
- Tactics: 5D
- Intimidation: 4D+1

PERCEPTION: 2D+1
- Bargain: 3D+2
- Command: 5D+2
- Persuasion: 3D+2
- Search: 4D+2

STRENGTH: 3D
- Brawling: 4D+2

MECHANICAL: 2D+1
- Communications: 4D+1
- Repulsorlift Operation: 5D

TECHNICAL: 2D
- First aid: 3D+2
- Security: 4D+1

Move: 10
Force Points: 1
Dark Side Points: 1
Character Points: 3

Equipment:
- Imperial Navy uniform, Blaster Pistol (4D), Commlink, Imperial Code Cylinders

Description: Colonel Dyer was a male human who served the Galactic Empire during the Galactic Civil War against the Alliance to Restore the Republic.

Biography

When the Empire began construction of a second Death Star in orbit of one of Endor's moons, Dyer was stationed on the moon's surface as the commander of the Death Star's shield generator bunker, with Commander Igar and Major Hewex serving under him. When the Alliance began their attack on the incomplete Death Star in the Battle of Endor, a squad was sent to the surface of Endor and successfully infiltrated the bunker in order to destroy it. Dyer and a group of Imperials then confronted the Rebels as they attempted to set explosive charges inside the bunker, but the Rebel General Han Solo hurled a toolbox of explosives at the Colonel, knocking him over a railing and down into the generator room below. The Rebels were ultimately successful in destroying the generator and then the Death Star II itself.

Personality and traits
Dyer had brown hair and eyes and fair skin.

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