

Characters D6 / Greeve (Human Rebe

Name: Greeve
Species: Human
Gender: Male
Hair color: Brown
Skin color: Light

Dexterity: 2D

Blaster: 5D+1
Dodge: 4D+2
Brawling Parry: 4D
Grenade: 4D+1
Missile Weapons: 4D
Vehicle Blasters: 3D+2

Knowledge: 2D

Survival: 4D+2
Tactics: 3D+2

Perception: 3D

Bargain: 3D+2
Hide: 5D+1
Search: 4D+2
Sneak: 5D+2

Strength: 3D

Brawling: 5D+2
Climbing/Jumping: 4D+1

Mechanical: 2D

Communications: 3D+1
Repulsorlift Operation: 4D+1
Walker Operation: 3D+2

Technical: 2D

Blaster Repair: 4D+1
Demolitions: 4D+2
Security: 3D+2
First Aid: 3D

Move: 10

Force Sensitive: No



Force Points: 1

Dark Side Points: 0

Character Points: 3

Equipment:

Flak Armour (+1D Physical, +2 Energy,), Blaster Rifle (5D), Grenades, Timed Detonators., Comlink, Binoculars, Jungle Camouflage Clothing (+1D to Sneak in Jungles)

Description: Lieutenant Greeve was a member of the Rebel Alliance strike team lead by General Han Solo on Endor during the Galactic Civil War.

Biography

He was a scout, and was recruited for General Crix Madine's commandos while working as a forest guide on Kashyyyk. He was also a sharpshooter and used one of the rifles brought from BlasTech Industries by Corporal Janse.

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