Characters D6 / Greeve (Human Rebel Specia



Name: Greeve
Species: Human
Gender: Male
Hair color: Brown
Skin color: Light

Dexterity: 2D
- Blaster: 5D+1
- Dodge: 4D+2
- Brawling Parry: 4D
- Grenade: 4D+1
- Missile Weapons: 4D
- Vehicle Blasters: 3D+2

Knowledge: 2D
- Survival: 4D+2
- Tactics: 3D+2

Perception: 3D
- Bargain: 3D+2
- Hide: 5D+1
- Search: 4D+2
- Sneak: 5D+2

Strength: 3D
- Brawling: 5D+2
- Climbing/Jumping: 4D+1

Mechanical: 2D
- Communications: 3D+1
- Repulsorlift Operation: 4D+1
- Walker Operation: 3D+2

Technical: 2D
- Blaster Repair: 4D+1
- Demolitions: 4D+2
- Security: 3D+2
- First Aid: 3D

Move: 10
Force Sensitive: No
Force Points: 1
Dark Side Points: 0
Character Points: 3

Equipment:
Flak Armour (+1D Physical, +2 Energy,), Blaster Rifle (5D), Grenades, Timed Detonators., Comlink, Binoculars, Jungle Camouflage Clothing (+1D to Sneak in Jungles)

Description: Lieutenant Greeve was a member of the Rebel Alliance strike team lead by General Han Solo on Endor during the Galactic Civil War.

Biography
He was a scout, and was recruited for General Crix Madine's commandos while working as a forest guide on Kashyyyk. He was also a sharpshooter and used one of the rifles brought from BlasTech Industries by Corporal Janse.

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