



Starships D6 / Blood Lust Cruiser

Blood Lust Cruiser

The Blood Lust cruiser is a rare terror to behold, the basic design looks similar to a Mon Calamari cruiser, yet more demonic. The ship is usually customized towards the captain's liking, often adding jagged points and edges onto the ship to make it look more like a giant space creature than a ship. The Hangar(s) are located on the top of the ship, wedged in the shape of two monstrous eyes. The inside of the ship is often in shambles due to constant modifications and is protected by advanced anti-boarding defense systems.

Model: Custom Blood Lust Modified Cruiser

Type: Modified battle cruiser

Scale: Capital

Length: 1,850 meters

Skill: Capital ship piloting: Blood Lust cruiser

Crew: 2,045; Gunners: 303; Skeleton: 959/+15

Crew Skill: Varies widely

Passengers: 2,000 (troops)

Cargo Capacity: 60,000 metric tons

Consumables: 10 years

Cost: Not available for sale

Hyperdrive Multiplier: x1

Hyperdrive Backup: x8

Nav Computer: Yes

Maneuverability: 2D

Space: 7

Hull: 8D

Shields: 6D

Sensors:

Passive: 75/1D+2

Scan: 125/3D+2

Search: 250/5D

Focus: 6/6D+2

Weapons:

60 Double Turboblasters

Fire Arc: 15 front, 20 left, 20 right, 5 back

Crew: 2

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 2-6/24/50 km

Damage: 4D

80 Ion Cannons

Fire Arc: 10 front, 30 left, 30 right, 10 back

Crew: 2

Skill: Capital ship gunnery

Fire Control: 2D+2

Space Range: 1-10/25/50

Atmosphere Range: 2-20/50/100 km

Damage: 3D

4 Concussion Missile Launchers

Fire Arc: 1 front, 1 left, 1 right, 1 back

Crew: 1

Skill: Capital ship gunnery

Fire Control: 2D+1

Space Range: 2-12/30/60

Atmosphere Range: 4-24/60/120 km

Damage: 8D+1

8 Tractor Beam Projectors

Fire Arc: 3 front, 2 left, 2 right, 1 back

Crew: 2

Skill: Capital ship gunnery

Fire Control: 4D

Space Range: 1-5/15/30

Atmosphere Range: 2-10/30/60 km

Damage: 6D

Gravity Well

Fire Arc: Turret

Crew: 3

Skill: Capital ship gunnery

Fire Control: 4D

Space Range: 1-5/75/150

Damage: Blocks hyperspace travel

Starfighter Complement:

6 squadrons (various starfighters)

25 light transports

Designer Note: No two Blood Lust ships are exactly alike, since a lot of

them are modified and upgraded by the pirate techs who just love to fiddle with things. These are just the original design of the ships, the captains can ask for seperate modifications however they see fit (depending on what resources are on hand).

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