Characters D6 / Hanel (Human Senators Guar



Name: Hanel
Died: Between 68 BBY and 42 BBY, Raxus Secundus
Species: Human
Gender: Male
Move: 10

DEXTERITY: 3D
- Blaster: 5D
- Brawling Parry: 4D+2
- Dodge: 4D+1
- Melee Combat: 5D
- Melee Parry: 4D+2

PERCEPTION: 2D
- Hide: 4D
- Search: 3D+1
- Sneak: 3D+2

KNOWLEDGE: 2D+2
- Bureaucracy: 3D
- Intimidation: 4D
- Languages: 4D+1
- Streetwise: 3D+2

STRENGTH: 3D
- Brawling: 4D+2

MECHANICAL: 2D
- Astrogation: 3D+1
- Repulsorlift Operation: 4D+2
- Space Transports: 4D
- Starship Gunnery: 4D+1

TECHNICAL: 2D+1
- Blaster Repair: 3D+1
- Security: 4D

EQUIPMENT
- CREDITS - 500
  - Uniform, Comlink, Blaster Pistol (4D)

FORCE SENSITIVE : N
FORCE POINTS 1
DARK SIDE POINTS 0
CHARACTER POINTS 3

Description: Hanel was a human male guard who served under Senator Larik. Hanel, along with Semage, tried to use Larik to help the planet Raxus Secundus, but were stopped by Dooku and Mace Windu. While being questioned, Hanel tried to shoot Windu, only for him to reflect the shot

back into his chest, killing him.

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