Characters D6 / Bezrin (Bruno) Marck (Sarkan

Character Name: Bezrin "Bruno" Marck
Type: Bar owner/kick boxer
Player: NPC
Species: Sarkan
Gender: Male
Age: 37
Height: 2.2 meters
Weight: 170 kilograms

Physical Description:
Bruno is a Sarkan, a tall bipedal saurian: a lizard descended species with thick, green scaly hides and yellow eyes with slit pupils. He has a long, tapered snout, and razor-like fangs. He also possesses claws, though they are rather small and are often decorated with elaborate paints. His thick tail provides him with added stability and balance.

DEXTERITY: 3D+2
- Blaster 5D+2
- Brawling Parry 8D
- Dodge 9D
- Firearms 4D+1
- Melee Combat 7D+2
- Melee Parry 9D+1

KNOWLEDGE: 2D+2
- Alien Species 5D+1
- Business: Lost Privateer bar 6D+1
- Intimidation 10D
- Languages 4D
- Survival 3D
- Streetwise: Kashan 6D
- Willpower 4D

MECHANICAL: 2D
PERCEPTION: 4D+2
- Bargain 5D
- Con 5D+2
- Search 7D

STRENGTH: 5D+2
- Brawling 7D
- Brawling: kick boxing 11D
- Brawling: martial arts 9D
- Lifting 6D+1
- Stamina 10D

TECHNICAL: 1D+1

Special Abilities:
Night Vision: The Sarkans tend to have excellent night vision, and operate in darkness with no penalty.
Cold Blooded: Sarkans are cold-blooded. If exposed to extreme cold they grow extremely sluggish (all die codes are reduced by -3D). They can die from exposure to freezing temperatures within 20 minutes.
Tail: Sarkans can use their thick tail to attack in combat, inflicting STR+3D damage.
Teeth: STR+3D
Claws: STR+1D

Move: 7
Force Sensitive: No
Force Points: 1
Dark Side Points: 2
Character Points: 13
Wounds: None

Equipment: Carried: BlasTech DL-225 heavy blaster pistol (5D), vibroblade (STR+3D), apron, comlink
Behind Bar: Sawed-off bantha gun (8D single barrel; 10D both barrels), various bottles of alcohol and other drinks

Background:
Bruno moved from his homeworld of Sarka to the Palvar Sector after being shunned for performing on of the elaborate Sarkan greetings incorrectly when meeting with a local politician. Since then he has given up the Sarkan greeting as a part of his life and lived on Kashan, kick boxing for money in various bars and arenas until he made enough credits to open his own bar. Since then he has run the Lost Privateer with his human girlfriend, Meri, and his human friend Vex in the not so good parts of Palsheen City.

Personality:
Bruno is somewhat patient and does not pay much attention to random slayings in his bar as long as no damage is done to his property and the slayer cleans up the mess. He is overly protective of Meri and will quickly dismember anyone that even looks at her the wrong way.

Objectives:
To keep his bar running with a minimul amount of casualties.

Quote: "Hissss!"

Connection With Other Characters:
Bruno co-owns the bar with a man named Vex and his human girlfried Meri.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Ryan Matheny, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.