



Characters D6 / Palvar Defense Force

Palvar Defense Force (PDF) Army Troopers

The pride of the Palvar Defense Force, army troopers are a rarity as the PDF has an army of only about 200,000 soldiers spread over sixteen worlds and several dozen starships. The PDF maintains the illusion that their numerous navy troopers are trained better and longer than the sparse army troopers, this is not true. The army troopers are trained nearly twice as long as the navy troopers and new recruits are hand picked.

Each PDF heavy cruiser carries at least a platoon of army troopers that rarely see any action as hordes of navy troopers on board to everything. Most of the PDF army is stationed on Kashan, with a handful on each of the other fifteen worlds to keep the local governments happy.

Army troopers receive extensive training in various combat techniques as well as instruction in the operation of combat vehicles. When deployed as a squad of eight men, each trooper usually rides a PDF swoop, if terrain permits.

PDF troopers take pride in their swoops and often times a squad will elect some sort of mascot and paint its likeness on their swoops. The swoops enable army troopers to easily get from one place to another while on patrol and often times provide the extra firepower needed during light assaults.

The typical PDF army trooper uniform consists of a dark green jumpsuit with the letters 'KS' on either shoulder (the letters 'PDF' are rarely seen on anything they wear). Worn over the jumpsuit is usually a piece of armor such as a blast vest with several small pockets that tend to be used to hold extra blaster clips. Additional protection is provided by light leg armor that covers the thigh, black armored knee pads, and sturdy black knee high boots. Following PDF regulations, all troopers must wear black gloves, some army troopers opt to wear the standard issue ones that the navy troopers wear while others wear black fingerless gloves, this is overlooked in the army, but not in the navy. Topping it all off, an army trooper would wear black elbow pads and a specially designed facemask (facemask is worn only

when operating a swoop).

Type: Army trooper

DEXTERITY: 4D

Blaster: 5D

Blaster: blaster rifles: 6D

Blaster artillery: 4D+2

Dodge: 6D

Firearms: 4D+2

Grenade: 4D+2

Melee combat: vibroknife: 5D+1

Melee parry: 4D+1

Vehicle Blasters: 4D+1

KNOWLEDGE: 2D+1

Intimidation: 4D

Law enforcement: 6D

Streetwise: 3D

Survival: 4D

Willpower: 3D

MECHANICAL: 3D

Ground vehicle operation: 4D

Repulsorlift operation: 5D

Swoop operation: 4D

PERCEPTION: 3D+2

Hide: 4D

Investigation: 4D

Sneak: 5D

STRENGTH: 3D

Brawling: 4D

Stamina: 5D

TECHNICAL: 2D

Armor repair: 2D+1

Blaster repair: 3D

Demolitions: 5D

Firearms repair: 3D

First aid: 4D

Character Points: 3-7

Move: 11

Equipment: KI B-12 blaster rifle (6D), heavy blaster pistol (5D), vibroknife (STR+1D), 2 grenades (5D), infrared goggles, protective armor (+1D physical, +1 energy), comlink, Preybird swoop

Note: Some troopers receive more specialized training accounting for varying skill levels.

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