Characters D6 / Palvar Defense Force (PDF) S

Palvar Defense Force (PDF) Spacetroopers

While all PDF navy troopers are trained in zero-g combat there is a select group that specialize in it, the PDF Spacetrooper Corps. These spacetroopers are typically only found on the largest cruisers in the PDF fleet and are often called upon to do the tougher boarding operations while the standard PDF navy troopers are held in reserve.

Standard PDF protocol calls for a squad of troopers in armored space suits to walk along the hull of a target vessel and plant charges on all airlocks, blasting them open, and exposing that region of the ship to vacuum, thus reducing on board resistance. Many PDF commanders tend to overlook this rule, as they want the ship in mostly working order. When on an enemy vessel, half of the troopers will be given stun grenades for their micro-grenade launcher, the other half get a pair of smoke grenades. The smoke grenades are generally fired into every new corridor and/or room that the boarding team comes across, reducing visibility for the enemy while infrared goggles that are built into their suits provide vision for the spacetroopers.

Type: PDF Navy zero-G combat trooper
DEXTERITY: 3D+1
- Blaster: 4D+2
- Blaster: blaster rifles: 6D
- Dodge: 5D
- Firearms: railgun pistols: 4D+2
- Grenade: 4D
- Melee combat: vibroblade: 7D
- Melee parry: 3D+2
- Missile weapons: 4D

KNOWLEDGE: 2D+1
- Survival: space: 8D

MECHANICAL: 2D+2
- Space transports: 4D
- Starship gunnery: 3D

PERCEPTION: 3D+1
STRENGTH: 3D
- Stamina: 5D

TECHNICAL: 2D+1
- Armor repair: 4D
- Blaster repair: 3D+2
- Demolitions: 6D
- Firearms repair: 3D+1
- Security: 5D
- Space transports repair: 4D+1

Starship weapon repair: 4D

Character Points: 2-4
Move: 10
Equipment: Kashan B-12 blaster rifle (6D), Kashan railgun pistol (5D+2), heavy blaster pistol (5D), vibroblade (STR+3D), 6 grenades (5D), comlink, medpac, armored vacuum suit (+1D to resist damage, -2 from Dexterity and all related skills)

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