Dungeons and Dragons / Wulver



Name: Wulver
Medium humanoid (shapechanger), neutral
Armor Class: 14 (natural armor)
Hit Points: 65 (10d8 + 20)
Speed: 40 ft.

STR: 16 (+3)
DEX: 15 (+2)
CON: 14 (+2)
INT: 10 (+0)
WIS: 12 (+1)
CHA: 8 (-1)

Skills: Perception +3, Survival +3
Senses: passive Perception 13
Languages: understands the languages it knew in its human form but can't speak
Challenge: 2 (450 XP)

Shapechanger
The Wulver can use its action to polymorph into a wolf-humanoid hybrid or into a wolf, or back into its true form, which is humanoid. Its statistics, other than its AC, are the same in each form. Any equipment it is wearing or carrying isn't transformed. It reverts to its true form if it dies.

Keen Hearing and Smell
The Wulver has advantage on Wisdom (Perception) checks that rely on hearing or smell.

Pack Tactics
The Wulver has advantage on an attack roll against a creature if at least one of the Wulver's allies is within 5 ft. of the creature and the ally isn't incapacitated.

Actions
Multiattack (Humanoid or Hybrid Form Only)
The Wulver makes two melee attacks.

Bite (Wolf or Hybrid Form Only)
Melee Weapon Attack: +5 to hit, reach 5 ft., one target. Hit: 10 (2d6 + 3) piercing damage. If the target is a creature, it must succeed on a DC 13 Strength saving throw or be knocked prone.

Claws (Hybrid Form Only)
Melee Weapon Attack: +5 to hit, reach 5 ft., one target. Hit: 8 (2d4 + 3) slashing damage.

Longbow (Humanoid Form Only)
Ranged Weapon Attack: +4 to hit, range 150/600 ft., one target. Hit: 6 (1d8 + 2) piercing damage.

Description: The Wulver is a mysterious creature that has been the subject of many tales and legends. It is said to be a wolf-like creature with the body of a man, but with the strength and agility of a wolf.

The Wolf-Like Characteristics of the Wulver
The Wulver is often described as having the head and fur of a wolf, but with a human-like body. It is said to be a large and powerful creature, with a broad chest and strong arms. The fur on the Wulver is said to be thick and shaggy, with a mix of brown and grey tones. The eyes of the Wulver are said to be sharp and piercing, with an intense gaze that can stare down even the bravest of men.

The Human-Like Characteristics of the Wulver
Despite its wolf-like appearance, the Wulver is said to have a number of human-like characteristics. For example, it is said to be able to stand on two legs, much like a human. It is also said to have the ability to speak, although the language it uses is unknown. The hands of the Wulver are said to be human-like, with fingers and nails that are used for grasping and climbing.

The Strength and Agility of the Wulver
The Wulver is said to be a highly intelligent creature, with a keen sense of smell and an agility that is unmatched by any other creature in the forest. It is said to be able to run at incredible speeds and to have the strength to take down large prey, such as deer and wild boars. The Wulver is also said to be a skilled hunter, using its keen senses and agility to stalk its prey and to ambush them with lightning-fast strikes.

The Mysterious Nature of the Wulver
Despite the many tales and legends that surround the Wulver, very little is actually known about this mysterious creature. Some say that it is a form of werewolf, while others believe that it is a type of shapeshifting creature. Still others believe that the Wulver is a supernatural being, sent to Earth from another realm to do the bidding of the gods.

The Role of the Wulver in Folklore
The Wulver has played a role in many different cultures and folklore traditions. In some cultures, it is seen as a symbol of strength and power, while in others it is seen as a harbinger of doom and destruction. Despite its fearsome reputation, the Wulver is also often depicted as a noble and proud creature, one that is respected and revered by those who know of its existence.

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