

Name: The Fachen

Medium humanoid (shapechanger), chaotic evil

Armor Class 14 (natural armor)

Hit Points 110 (13d8 + 52)

Speed 40 ft.

STR 20 (+5)

DEX 18 (+4)

CON 18 (+4)

INT 14 (+2)

WIS 14 (+2)

CHA 12 (+1)



Skills Perception +5, Stealth +7

Senses darkvision 60 ft., passive Perception 15

Languages Common, Sylvan

Challenge 7 (2,900 XP)

Shapechanger. The fachen can use its action to polymorph into a humanoid or monstrous form, or back into its true form which is a grotesque fusion of a giant's torso and a horse's head.

Elongated Limbs. The fachen can stretch its limbs to reach up to 10 feet away, allowing it to make melee attacks with a reach of 10 feet.

Multiattack. The fachen can make two attacks: one with its bite and one with its elongated limb attack.

Bite. Melee Weapon Attack: +8 to hit, reach 5 ft., one target. Hit: 14 (2d8 + 5) piercing damage.

Elongated Limb. Melee Weapon Attack: +8 to hit, reach 10 ft., one target. Hit: 12 (2d6 + 5) bludgeoning damage.

Fearful Presence. When a creature starts its turn within 30 feet of the fachen, it must succeed on a DC 14 Wisdom saving throw or become frightened until the end of its next turn. On a successful save, the creature is immune to the fachen's Fearful Presence for 24 hours.

Description: The Fachen is a creature from Scottish mythology that is often referred to as a "two-faced giant." It is said to inhabit the hills and mountains of Scotland and is known for its ability to shape-shift into a variety of different forms.

Physical Description of the Fachen

The physical appearance of the Fachen is perhaps one of its most distinctive and unusual features. According to legend, the creature has a single leg and a single arm, which are positioned in the center of its body. This creates the impression of a two-faced creature, with a head on either side of its torso.

The Fachen is also said to be covered in a shaggy coat of fur, which is often described as being red or brown in color. Its eyes are said to be small and beady, and its mouth is said to be filled with sharp, jagged teeth. Some accounts also describe the creature as having large, pointed ears, which are capable of swiveling around to pick up sounds from all directions.

In terms of size, the Fachen is said to be incredibly large and imposing. Some legends describe the creature as being as tall as a house, while others suggest that it is slightly smaller. However, all accounts agree that the Fachen is a formidable presence that is capable of striking fear into the hearts of even the bravest warriors.

Abilities and Powers of the Fachen

In addition to its unusual appearance, the Fachen is also said to possess a range of supernatural abilities and powers. One of its most famous abilities is its power of shape-shifting. According to legend, the creature is capable of transforming itself into a variety of different forms, including that of a horse, a goat, or even a tree.

The Fachen is also said to have incredible strength and speed, which makes it a formidable opponent in battle. Its single arm and leg may seem like a disadvantage, but some legends suggest that the creature is able to use its unusual anatomy to its advantage in combat, striking with surprising speed and accuracy.

Another power that is attributed to the Fachen is the ability to create illusions. According to legend, the creature is capable of conjuring up incredibly realistic visions that can fool even the most experienced of travelers. These illusions are said to be incredibly convincing and can even cause those who fall under their spell to lose their way or become hopelessly lost.

Stats by FreddyB, Descriptive Text from WookieePedia.

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