Characters D6 / StormElite Anti-Partisan Sold

StormElite Anti-Partisan Soldier

On almost every Rebel sympathizing Imperial-occupied world, citizens unite together to form para-military groups known in common terms as "partisans". Partisans work either with only one other person or in enormous, "group-effort" quanities.

Civilian partisans are usually associated with sneak attacks, most of which including convoy raiding, kidnapping, sabotage and rescue operations. Partisans are usually not very well trained, however, when mounted in strength, pose a threat to even the Empire. The loose term partisans can cover a great deal of guerilla attackers, from civilans fighting for their planet to criminal orgininations to the Rebel Alliance.

The Empire created the StormElite Anti-Partisan soldier in response to these Imperial-war-effort disruptions, using specially trained SE soldiers to go and literally "hunt" partisans that are believed to be operating on specific regions of Imperial-occuped planets.

By far the most ruthless branch of the StormElite, Anti-Partisan soldiers are given simple search-and-destroy orders before even setting foot into a hot zone. StormElite Anti-Partisan soldier tactics can be summed up with the classic phrase "Shoot first, ask questions later."

Although ruthless, the SE Anti-Partisan soldiers are also well trained for the job they do. Training includes a six-month wilderness advanced infantry training course, along with special training in such fields as counter-sabotage, archaic munitions, and small-unit tactics. However, due to the nature of partisan spirit, SE Anti-Partisan soldier must often deal with civilans in brutal, unconventional warfare ways.

The standard StormElite Anti-Partisan uniform consists of olive-drab pants, a light olive-drab undershirt, camouflage field helmet, and a woodland dot-style camouflage pullover smock. The undershirt, as with the SE Shock Troops' undershirt, has the letters "SE" on the right side collar patch and the Anti-Partisan soldier symbol (an 'S' for StormElite in the shape of a downward pointing arrow) on the left side patch.

Type: StormElite Anti-Partisan Soldier
DEXTERITY 3D+2
Blaster 4D+2
Blaster: BlasTech 98k Blaster Rifle 5D
Brawling parry 4D+1

Running 4D
KNOWLEDGE 2D+2
Survival 3D+2
Survival: temperate forest 4D+2
MECHANICAL 2D
PERCEPTION 3D+1
Sneak 4D+1
Sneak: temperate forest 5D
Hide 3D+2
STRENGTH 3D+1
Brawling 4D+1
TECHNICAL 2D
Demolition 4D
Demolition: bridge 4D+2

Equipment: BlasTech 98k blaster rifle (5D+2), two concussion grenades (5D/4D/3D/2D), handheld long-range comlink, camouflage smock (+1D+2 to sneak in appropriate terrain at 35m+), camouflage field helmet (+2D physical,+2 energy), combat suspenders w/ stormtrooper style utility belt

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