Characters D6 / Drake (Human Juvenile Thug



Name: Drake
Species: Human
Gender: Male
Hair color: Brown
Eye color: Brown
Skin color: Light
Move: 10

DEXTERITY: 3D
- Blaster: 4D+1
- Brawling Parry: 5D
- Dodge: 5D
- Melee Weapons: 4D+2
- Melee Parry: 4D+1

PERCEPTION: 3D
- Bargain: 4D
- Hide: 3D+2
- Search: 3D+2
- Sneak: 4D+1

KNOWLEDGE: 2D+1
- Bureaucracy: 3D
- Business: 4D
- Intimidation: 4D+2
- Streetwise: 3D+2

STRENGTH: 3D
- Brawling: 5D
- Climbing/Jumping: 3D+2

MECHANICAL: 2D
- Repulsorlift Operation: 3D+2

TECHNICAL: 1D+2
- Security: 3D

FORCE SENSITIVE N
FORCE POINTS 1
DARK SIDE POINTS 1
CHARACTER POINTS 3

Equipment:
- 10 Credits
  - Street Clothes, Concealed Knife (Str+1D)

Description: Drake was a human male scavenger and ipsium miner who worked for the gang boss Mokko. He was in Mokko's inner-circle and was commonly the "top earner" among the crew of scavengers under Mokko.

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