Characters D6 / Lt. Belman (Imperial Officer)

Lt. Belman

Born and raised on the Imperial world of Cardia, Lt. Belman was trained at the Imperial Stormtrooper facilities on Cardia. He passed at the top of his class, but was over shadowed by a fellow student who is now his commander. Belman was made Lt. and assigned to the Nebulon-B Escort Frigate, Render. From there, he is often one of two Sromtroopers assigned to guard Captain Lasard on her "outings." This is a job be does not relish, nor desire, and hopes that one day, an assassin will kill the captain so that he might have a normal job, or be excited.

Campaign: Rise of the Empire
Age: Adult (35)
Gender: Male
Species: Human
Height: 2m
Weight: 53kg
Skin: Light Tan
Hair: Black
Eyes: Azure

DEXTERITY: 2D+1
-Blaster: 3D+2
-Melee Combat: 3D+1
-Melee Parry: 3D+1
-Dodge: 3D+1
-Missile Weapons: 3D
KNOWLEDGE: 2D
-Bureaucracy-Imperial Politics: 2D+2
-General Knowledge-Empire: 4D+1
-Intimidation: 2D+2
MECHANICAL: 2D+2
-Power suit Operation: 3D
PERCEPTION: 2D
-Search: 4D
-Listen: 2D+2
STRENGTH: 3D+2
-Climb: 4D
-Jump: 4D
-Swim: 3D+1
TECHNICAL: 2D

Move: 8/10
Force Points: 0
Dark Side Points: 1

CP: 7

Equipment:
-Stormtrooper Armor (+2D physical, +1D energy, -1D Dex)
-Blaster Rifle (3-30/100/300, 5D)
-Frag Grenade: (R 3-7/20/40, BR 0-2/4/6/10, DMG 5D/4D/3D/2D)
-Comlink
-Grappling Spike Launcher
-Utility Belt

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