

Name: Trinitaur

Designation: Non-sentient

Classification: Reptile

Homeworld: Mandalore

Habitat: Under the surface

Scale: Walker



DEXTERITY: 2D

PERCEPTION: 2D

STRENGTH: 5D

#### Special Abilities:

**Bite:** The Trinitaur has a massive mouth which can be used to attack targets even as large as Walkers and it does Str+1D damage.

**Camouflage Hunter:** Trinitaurs wait under the surface of the ground awaiting prey to pass overhead, and then the attack. This gives them a bonus +2D to Hide/Sneak when they are submerged and waiting for prey.

Move: 15

**Description:** A trinitaur was a creature that roamed beneath the surface of Mandalore, following the Great Purge of Mandalore. One trinitaur attacked and destroyed a langskib when a scouting party of Mandalorians traveled to the Great Forge, attempting to retake their homeworld.

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