Characters D6 / Typical RanCorp Soldier

Typical RanCorp Soldier

RanCorp soilders are used in places where security needs to be airtight or where conflict arises. They are also used to take areas from other groups and are currently being mobelized against MetaCorp.

Type: Corporate soldier
DEXTERITY: 3D+1
- Blaster: 5D
- Brawling Parry: 4D
- Dodge: 4D+2
- Running: 3D+2

KNOWLEDGE: 2D
- Law Enforcement: 2D+2

PERCEPTION: 2D+1
- Bargain: 3D
- Sneak: 3D+1

STRENGTH: 2D+1
- Brawling: 4D
- Stamina: 3D

MECHANICAL: 2D
- Repulsorlift ops 3D

TECHNICAL: 2D
- Armor Repair: 4D
- Armor Repair: Veritane Vest 4D+2
- Blaster Repair: 4D+2

Move: 10

Equipment: LS-13 Blaster pistol (4D), Blast helmet (+1 head energy, +1D physical), TS-2 trooper Blaster Rifle (6D), Veritane Vest (+1D+2 physical +1D+1 energy)

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