Starships D6 / Starship Upgrade - Droid Augr

STARSHIP UPGRADE: DROID AUGMENTATION (WEAPON FIRE CONTROL)

When ship owners want to upgrade their weapons' accuracy, the fire control computers are usually the first place to start looking to make improvements. While their software and hardware can be improved upon itself, droid components can also be installed that improves the fire control function without incurring potential mishaps. However, due to droid brains tendency to develop their own personalities over time, they could become temperamental without consistent droid brain memory wipes.

Cost:
+1D: 1,000 credits per weapon
+2D: 2,000 credits per weapon
+3D: 5,000 credits per weapon

Weight:
+1D: 1 metric ton
+2D: 2 metric tons
+3D: 3 metric tons

Due to current technology standards, it is nearly impossible to use droid components to improve weapon fire control any further than 3D without risking severe damage to the weapon, and perhaps even the ship, due to the increasing complexity of the needed hardware and software of the droid components and how they communicate with the fire control computer and ship's systems.

GAME NOTES:

Installing these droid augmentations improves a ship's weapons' fire control greatly, depending on how many credits the owner is willing to hand out. The weight is for the space to install the hardware components and link them to the weapons' fire control computers, and other related ship systems.

If the player using the weapon ever rolls a "1" when making attack rolls, the droid brain has become temperamental and the weapon will not fire that round.

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