Characters D6 / Corporate Security Guards

Corporate Security Guards

Almost every corporation whether small or large and reguardless of government affiliation or owner preference employees vast numbers of security guards to keep their valued property and employees safe from harm.

The typical security guard isn't at all remarkable or impressive. They usually receive only minimal training and are often times mocked by those who they are paid to protect. They are almost always under appreciated and overlooked for promotions and raises despite their importance.

Type: Typical corporate security guard
DEXTERITY: 2D
    Blaster: 3D
    Dodge: 3D
KNOWLEDGE: 2D
    Law enforcement: 3D
    Streetwise: 3D
MECHANICAL: 2D
PERCEPTION: 2D
    Investigation: 3D
    Search: 3D
STRENGTH: 2D
TECHNICAL: 2D

Move: 10
Character Points: 0-3

Equipment (typical):
appropriate uniform, blast helmet(+1D physical, +2 energy (head)), blaster pistol (4D) or blaster carbine (5D), stun baton (STR+1D), comlink

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga
All text and stats by Ryan Matheny, HTML and logos done by FreddyB
Images stolen from an unknown website at some remote time in the past.
Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.