Characters D6 / Skarabda the Wise (Hu

Name: Skarabda Species: Hutt Gender: Female Eye color: Green

Skin color: Green and tan

Move: 4

DEXTERITY 2D

Blaster: 5D Dodge: 5D+1

Brawling Parry: 3D+2

KNOWLEDGE 4D

Alien Species: 6D
Bureaucracy: 7D+1
Business: 6D+2
Cultures: 5D+1
Intimidation: 6D+2

Law Enforcement: 5D+1 Planetary Systems: 6D+1

Streetwise: 6D+2

Value: 7D Willpower: 6D

PERCEPTION 4D

Bargain: 8D Command: 6D+1

Con 6D

Gambling: 5D
Persuasion: 7D+2
Search: 5D+2

STRENGTH 5D

Brawling: 6D+1

MECHANICAL 2D

Communications: 6D+1 Repulsorlift Operation: 4D

TECHNICAL 2D

Computer Programming/Repair: 4D

Security: 5D

Special Abilities:

Force Resistance: Hutts have an innate defence against Force-based mind manipulation



techniques and roll double their Perception dice to resist such attacks. However, because of this, Hutts are not believed to be able to learn Force skills.

Equipment:

Vast Personal Riches, Concealed Blaster Pistol (4D), Comlink, Repulsorlift Sled,

FORCE SENSITIVE - N FORCE POINTS 2 DARK SIDE POINTS 4 CHARACTER POINTS 5

Description: Skarabda, known as Skarabda the Wise, was a Hutt female who served as the chief diplomatic envoy of the Hutt Clan, and later the Hutt Overseer, during the High Republic Era.

Biography

Early Life

Skarabda was a Hutt who, during the High Republic Era, served as the Hutt Clan's chief diplomatic envoy. The Hutt was also the sister of Myarga Anjiliac Atirue, one of the main faces of the Clan in the High Republic.

Peace Negotiation

After her sister Myarga allied with Republic forces to fight the Drengir, Padawans Farzala Tarabal and Qort with Jedi Master Obratuk Glii, traveled to Nal Hutta on the hired starship Vessel, to negotiate a lasting peace between the Hutts and the Galactic Republic

The meeting took place in Bilbousa, the Vessel being received by Skarabda's head of security Ishnar Ti-Kharatal and some henchmen. Tarabal and the Vessel's pilot Leox Gyasi were received by Skarabda in her palace. But before any negotiation, the Vessel began firing on the palace, which Skarabda took as a betrayal. Ishnar and her henchmen pursued Tarabal and Gyasi out of the palace.

Outside, the Drengir began to attack Bilbousa. Skarabda retreated into the palace, accompanied by Jabba, who criticized Skarabda for failing to defend the capital of the Hutt homeworld. Skarabda explained that she had hoped the Drengir attack would lure the Jedi into helping them. Having escaped their imprisonment in the palace dungeons, Tarabal and Gyasi reappeared, accompanied by Ishnar. Tarabal stated that the Jedi had no part in the attack, which Ishnar confirmed. Tarabal explained that he only needed to track down the Vessel, but Skarabda responded that communications were up and she could contact Master Obratuk via comms.

Master Obratuk appeared over holo with the subdued Gargo, Torvor and Kvar, who had invaded the Vessel. Skarabda recognized them as Jabba's henchmen, realizing that they were the ones who had fired on the palace. Jabba's intention was for the Drengir attack to destabilize Bilbousa, forcing Skarabda out of power and ending the Hutt/Jedi alliance. After the incident, negotiations resumed, with Tarabal speaking on behalf of the Jedi Order to continue the alliance against the Drengir.

Meeting with the Nihil

Sometime after the defeat of the Drengir, Skarabda was known as the Hutt Overseer and met with a Nihil envoy on Ballum. She was attended by a steward, Masakene, and a mysterious hooded bodyguard who was later revealed to be former Nihil Tempest Runner Lourna Dee. Skarabda's negotiations with the envoy Affanar were disrupted by the arrival of a Republic Longbeam and its team of Jedi, who sought to prevent an alliance between the Hutts and the Nihil.

Personality and traits

Skarabda acted like a true chief diplomatic envoy, being consistent and insightful in her work.

She had confidence in her head of security Ishnar, asking her if she believed in the Jedi, demonstrating her trust in the Nikto.

The Hutt had a scar over her right eye.

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