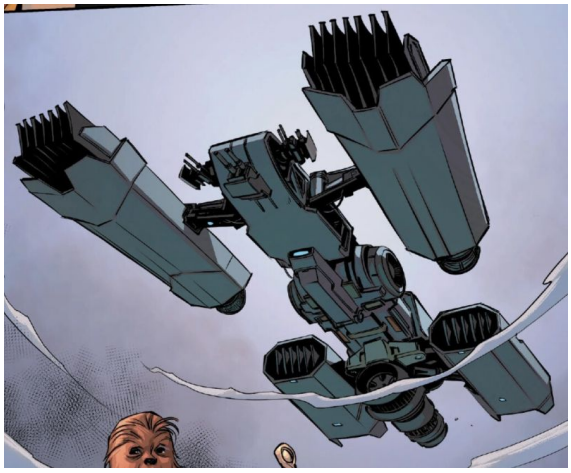
Starships D6 / Cacophony (Nihil Stormship)



Name: Cacophony
Type: Nihil Stormship Raider Fighter/Transport
Scale: Starfighter
Length: 35 Meters
Skill: Starfighter Piloting - Stormship
Crew: 3 + 1 Gunner
Crew Skill: Varies
Passengers: 10
Consumables: 3 months
Cargo Capacity: 15 Tons
Hyperdrive Multiplier: x2
Hyperdrive Backup: x12
Path Engine: x1
Nav Computer: Yes
Space: 6
Atmosphere: 300;850kmh
Maneuverability: 1D
Hull: 4D
Shields: 2D
Sensors:
- Passive: 20/0D
- Scan: 35/1D
- Search: 50/2D
- Focus: 2/2D+1

Weapons:
- 3 x Twin Laser Cannons
  - Fire Arc: Front/Turret
  - Fire Control: 2D
  - Space: 1-2/12/25
  - Atmosphere Range: 100-250/1.2/2.5km
  - Damage: 5D
- 47 Lightsaber Nullifier
  - Fire Arc: Area
  - Scale: Character
  - Skill: Starship Gunnery: 47 Lightsaber Nullifier
  - Difficulty: Moderate
  - Space Range: 1-12/24/40
  - Atmosphere Range: 100-2400/4800/8000
  - Damage: 0D

Description: The Cacophony was a Nihil Stormship under the command of Melis Shryke. The ship was equipped with a Path engine, which allowed it to traverse hyperspace through the Stormwall. In 229 BBY, the vessel was stolen by Jedi Master Avar Kriss, who used it to traverse past the Stormwall to return to Galactic Republic-controlled space.

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