



Characters D6 / Jakre F. Ronnel (Hum

Jakre F. Ronnel

Submitted to database by: Detective Velnesk, Chronum Police Department

General Information

Gender: Male

Species: Human

Age: 29

Occupation: Ex-pit fighter

Offenses: Murder, assault, resisting arrest, illegal drug possession, illegal weapons possession

Bounty offered: 2,500 credits alive; 1,000 dead

Physical Information:

Race: Caucasian

Height: 6 feet, 4 inches

Weight: 279 pounds

Hair: Auburn

Eyes: Brown

Distinguishable physical marks: None

Background Information:

Jakre F. Ronnel, a.k.a. the Jackal, was a champion brawler at underground fighting matches held at various locations outside Chronum city limits. After several prosperous years of pit fighting, he began to use various types of advanced anabolic steroids in order to compensate for the influx of cybernetic fighters into the league. The drugs he used had been banned by several medical and drug associations due to their addictiveness and long term mental side effects. Months of overdose eventually caused him to go into violent rages, and on one particular night he killed four of his opponents in a free for all underground competition. After fleeing the scene and attacking a pursuing officer, he began to work as freelance muscle for hire. He is highly unstable (often to the point of making his employers nervous), and should be approached with extreme caution.

Dexterity: 3D

Blaster 5D

Brawling Parry 7D

Dodge 5D+2

Melee Combat: Baton 5D+2

Melee Parry 4D

Knowledge: 2D

Intimidation 5D+1

Willpower 3D+2

Mechanical: 2D

Repulsorlift Operations 4D

Perception: 2D+2

Search 4D+2

Sneak 3D+2

Strength: 4D+2

Brawling 7D+1

Climbing/Jumping 6D

Lifting 7D+1

Stamina 6D

Swimming 5D+1

Technical: 2D

Repulsorlift Operation 3D

Special Abilities:

Addiction to ZinTech advanced anabolic steroids: Must make a Difficult Willpower roll for every 1D days without this drug's use. If he fails the roll, he goes into a violent sickness, characterized by vomiting and extreme bowel pain, until he takes more of the drug or makes a Very Difficult Stamina roll(which is made once per day sick). Those who are addicted to the drug must always make a Moderate Willpower roll to resist attacking someone who has insulted, taunted, threatened, or attacked them(unless under drug effects; see below).

Equipment:

Zintech anabolic steroids - +1D to strength for 1D hours; after every use, must make a Difficult Willpower roll to resist

becoming addicted

- -2D from all non-Strength attribute and skill checks while in use

- When using drug, Heroic Willpower roll needed to resist attacking someone who has insulted, taunted, threatened, or attacked the user

Character Points: 11

Force Points: 1

Equipment:

Baton(Str+1D)

200 credits

Durasteel-toed boots(Str+1D+2)

Durasteel knuckle gloves(Str+1D+2)

Blaster Rifle(5D)

Armored Vest(+1D to resist physical, +2 to resist energy [torso only])

Three vials of Zintech anabolic steroids

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).