Starships D6 / Outcast (Fennec Shands Ship)



Name Outcast
Type: Modified Transport Ship
Scale: Starfighter
Length: 30.8 meters
Crew: 1 (Pilot)
Passengers: 6
Prisoners: 4 in secure cells
Cargo Capacity: 40 metric tons
Consumables: 6 months
Manoeuvrability: 2D
Space: 6
Atmosphere: 550;1100kmh
Hyperdrive Multiplier: x1
Hyperdrive Backup: x12
Hull: 3D+2
Shields: 2D+2
Sensors:
- Passive: 30/1D
- Scan: 50/2D
- Search: 70/3D
- Focus: 3/4D

Weapons:
- Ion Cannon
  - Fire Arc: Forward
  - Skill: Starship Gunnery
  - Fire Control: 2D
  - Space Range: 1-5/18/36
  - Atmosphere Range: 100-500/1.8km/3.6km
  - Damage: 4D
- Laser Turret
  - Fire Arc: Turret/Front
  - Skill: Starship Gunnery
  - Fire Control: 1D
  - Space Range: 1-3/13/25
  - Atmosphere Range: 100-300/1.3km/2.5km
  - Damage: 5D

Description: The Outcast was a starship owned by the bounty hunter Fennec Shand at the beginning of the Imperial Era. As her personal vessel, Shand had the Outcast outfitted with her unique modifications. It was able to store all of her essential gear as well as having a hold for any successful scores.
Shand traveled to Pantora in the ship after being tipped off by a contact that Omega, a child whom she had been hired to retrieve, was on the moon. She later made a deal with Hunter and Wrecker of Clone Force 99 and was accompanied by the rogue clones onboard the Outcast to the planet

Veelo for a job hunting down Sylar Saris.

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