Characters D6 / Rssh alle (Sshrihx Bounty Hu

Rssh`alle

Template Type: Guild Bounty Hunter
Species: Sshrihx
Gender: Male
Height: 2.1 meters
Weight: 320 lbs
Age: 83(of an average Sshrihx lifespan of 300)

Physical Description: Rssh`alle is a tall, muscular reptilian humanoid with dark green scales and yellow eyes with slitted pupils. His eyes are seen through the faceplate of his modified Corellian Powersuit. His armor seems as though it were scaled itself, with a yellow chestplate and the rest a dark shade of green. The helmet resembles the head of a snake, with the translucent faceplate at the center of the fanged maw.

Personality: Rssh`alle is a hunter whose mere presence can unnerve even the most experienced spacers.
He has gained a great deal of infamy from his decades of hunting throughout the Outer Rim. He has cut a wide swath through numerous swoop gangs, pirate groups, and even governments in pursuit of his targets. Brutally efficient, he shows no mercy as he methodically stalks his prey, slaughtering any who get in his way. He normally accepts high stakes contracts in which the target's death is encouraged. He also prefers to work alone, as he sees others to be a hindrance to the hunt.

Quote: "Sss..prepare to meet your maker!"

DEXTERITY: 4D
- Blaster: 7D
- Brawling: 6D
- Dodge: 7D
- Firearms: 5D+1
- Grenade: 5D
- Melee Combat: 5D+2
- Thrown Weapons: 7D
- Venom Spray: 7D

KNOWLEDGE: 2D
- Intimidation: 8D
- Planetary Systems 4D
- Streetwise: 5D
- Willpower: 4D
- Value: 3D+2

MECHANICAL: 2D+1
- Communications: 4D
- Jetpack Operation: 5D

Repulsorlift Operation: 5D
Sensors: 4D+1
Space Transports: 5D+2
Starship Gunnery: 6D
Starship Shields: 4D
PERCEPTION: 3D+2
Bargain 4D+2
Con 5D
Search 5D+2
Sneak 6D
STRENGTH: 4D
Stamina: 5D
(S) Vs. Toxins 8D
Lifting: 4D+2
TECHNICAL: 2D
Blaster Repair: 5D
First Aid: 5D+1
Demolition: 4D+2
Melee Weapon Repair: 4D
Security: 4D+1
Space Transports Repair 4D

Special Abilities:

Tough hide: The scales of the Sshrix feel cold and almost metallic to the touch. They give a +1D resistance bonus against any physical attacks.

Enhanced vision: The highly developed eyes of the Sshrix give them +2D perception in low-visibility situations

Special Skills:

Dexterity: Venom Spray : Sshrix can spray a deep purple venom from a duct within their mouth. It has an effective range of 3 meters, and the Venom Spray roll is made to see whether it hits its target(who may attempt to dodge). If the spray hits, the target must roll stamina against 6D. If the stamina roll succeeds, they are unaffected. If the roll fails, the target begins to shake uncontrollably and is effectively incapacitated(yet still conscious) as their nervous system malfunctions. To recover from this state they must be placed in bacta for 2D hours.

Move: 10
Force Sensitive: No
Force Points: 1
Dark Side Points: 15
Character Points: 26

Equipment:
Corellian Powersuit - custom built to fit his body

- +2D physical, +1D energy
- has 10 hours of atmosphere
- Jetpack: 100 meters vertical or 250 meters horizontal
- Extendable metal claws on each wrist - Str+2D
- A plastic tube inside the helmet can be taken into Rssh`alle's mouth and hooked to his venom duct. This makes him able to spray his venom through the tube and out of a small hole in the facemask.

Sawed-off light repeater - 6D
Blastech A285 Sniper rifle - 6D, Scope: +2D blaster if used for one round of aiming
10 Sshrix throwing blades - Str+2D
Vibroblade - Str+3D
3 Fragmentation grenades - 5D
2 Stun grenades - 5D
3 Remote explosives - 5D
Medpac

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