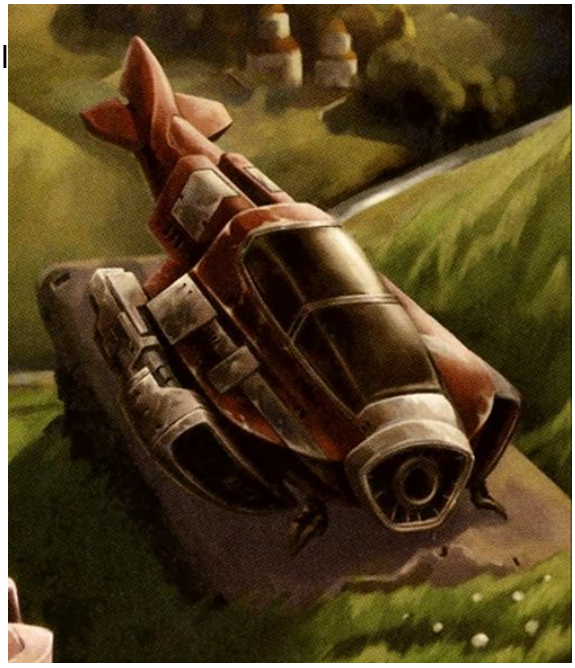
Starships D6 / Republic Fleet Systems Condu



Name: Republic Fleet Systems Conductor-class Short-haul Landing Craft
Type: Shuttle
Scale: Starfighter
Length: 19 meters
Skill: Space Transports: Conductor-class
Crew: 1
Passengers: 5 (plus 2 Bulk-loader Droids)
Consumables: 2 Weeks
Cost: 250,000 credits / 100,000 credits (used)
Cargo Capacity: 80 Tons
Hyperdrive Multiplier: x3
Hyperdrive Backup: N/A
Nav Computer: Yes
Space: 4
Atmosphere: 170;500 km/h
Maneuverability: 1D+2
Hull: 4D
Shields: 1D
Sensors:
- Passive: 20/0D
- Scan: 30/1D
- Search: 40/2D
- Focus: 2/3D

Weapons:
- Light Laser Cannons
  - Scale: StarFighter
  - Fire Arc: Front
  - Fire Control: 1D
  - Space Range: 1-3/12/25
  - Atmosphere Range: 100-300/1.2/2.5km
  - Damage: 3D

Description: The Conductor-class short-haul landing craft was a special-purpose shuttle, used by the Galactic Republic as a military cargo transport during the Mandalorian Wars.

Characteristics
It came in several basic lines, of which the CX line was the most frequent. Within this line two additional configurations existed: ships named with a CX followed by a two-digit number had additional fuel storage and a hyperdrive for traveling from system to system, while those named with a CXB followed by a three-digit number were designed to be carried aboard capital ships in landing bays and could carry more cargo at the expense of range. Early in the war Carth Onasi flew a CXB-560 nicknamed Deadweight.

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