Races D6 / Tynnan



Name: Tynnan
Designation: Sentient
Distinctions: Coat of hair, prominent upper front teeth
Homeworld: Tynna
Habitat: Water
Language: Tynnan

Attribute Dice: 12D
DEXTERITY 1D/3D+2
KNOWLEDGE 2D/4D
MECHANICAL 1D/4D
PERCEPTION 2D/4D+2
STRENGTH 2D/4D
TECHNICAL 1D/3D+2

Special Abilities:

Low Temperatures: Tynnans are native to near frigid waters and suffer no penalties while in extreme cold (temperatures equal to or above-50 degrees Celsius).

Swimming: Tynnans are excellent swimmers and can hold their breath for as many minutes as their stamina die code.

Story Factors:

Wealth: Most Tynnans are supported by their government and spend their time in recreational pursuits.

Move: 8/11 (11/14 Swimming)

Description: The Tynnans were a species of furred and bucktoothed aquatic sentients from the planet Tynna. Bazil was a Tynnan tracker who lived during the High Republic Era. A number of Tynnans fought against the Imperial Military during the Campaign at Salient. The species as a whole had an aptitude for bureaucracy, which was put to good use in Deep Current, a resistance group that gathered data about the Galactic Empire.

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