Characters D6 / Emperor Weji Ynehtam (Impe

Emperor Weji Ynehtam

Emperor Ynehtam began his military career early in the days of the Empire and served on several starships ranging from modified Old Republic dreadnaughts to the most visible sign of the Empire's power, the Imperial Star Destroyer.

Ynehtam's first command was on board the Victory Star Destroyer Accumula, which was deployed to the Outer Rim under the direct command of High Admiral (Moff) Tote Baka in the Shezi Sector. After personally hunting down and completely eliminating a local band of pirates which had plagued the sector for many years, then Captain Ynehtam was promoted to the rank of Line Captain and given full command of the Imperial Star Destroyer Maelstrome. Years later Ynehtam finally reaches the rank of Grand Admiral and is given command of the Executor-class Super Star Destroyer Devastator.

After the death of Emperor Palpatine at the Battle of Endor the Empire was cast into a state of complete and utter disarry. Grand Admiral Weji Ynehtam commanding a battle group in the Outer Rim, left his command and sped back to Coruscant on board of the Devastator after hearing of the horrible news of the Alliance victory at Endor.

Upon arriving at Coruscant Grand Admiral Ynehtam was able to calm the general populace and reorganize what Imperial forces that still remained loyal. Ynehtam put out a call across the galaxy for the Empire to remain intact and strike back at the Alliance, who now called themselves the New Republic, and claim vengeance on their fallen Emperor. However, many high ranking Imperial admirals and moffs decided that they were better off running the Empire and thus, the Imperial warlords were born. Ynehtam quickly learned that the Empire would need to regain strength quickly if they were to survive against the quickly growing New Republic.

While creating clones of himself to insure that he would always remain in power one way or another, Ynehtam made the mistake of interacting with one of his clones who later imprisoned him in the caverns below the Imperial Palace for nearly two years before the clone's true identity was discovered and Ynehtam was finally rescued by loyal Imperial forces.

Emperor Ynehtam, unlike the majority of the galaxy, was slightly force sensitive and was able to perfect some techniques during his imprisonment under the Imperial Palace. His powers were never great enough to even aspire to becoming as powerful as any of the Dark Lords of the Sith or even to be a pitifully weak Jedi Knight.

Name: Emperor Weji Nephets Ynehtam
Type: Emperor of the New Galactic Empire
Species: Human
Gender: Male

Physical Description:
Weji is rarely seen out of his black Imperial uniform which was based off of his old white Grand Admiral's uniform. On occasion, he also wears a black cloak or cape to accent his already dark appearance. His hair is a dark, with streaks of grey here and there. There are fine lined-wrinkles on his brow. His eyes are blue, burning with an unseen electricity (not literally).

Personality:
Weji demands total loyalty, any who do not give their best in their service to him often cease living. He is not one to give second chances unless he sees a personal gain in granting one. He keeps several hidden agendas and will rarely give a straight answer, instead leaving those under his rule in a state of confusion and wonder.

A Quote: "Those who dare defy my rule shall face their destiny."

* Weji Ynehtam as of the Imperial Civil War (Endor + 6)

Height: 1.89 meters
Weight: 67 kilograms
Age: 61

DEXTERITY: 3D+2
- Blaster: 4D+2
- Blaster: heavy blaster pistols: 5D
- Dodge: 4D

KNOWLEDGE: 4D
- Bureaucracy: 6D
- Bureaucracy: New Galactic Empire: 7D
- Intimidation: 7D+1
- Scholar: Jedi lore: 5D
- Tactics: 6D
- Tactics: fleets: 9D
- Tactics: capital ships: 6D+1
- Willpower: 7D

MECHANICAL: 2D

PERCEPTION: 4D
- Command: Imperial Forces: 11D
- Persuasion: Oration: 5D

STRENGTH: 2D+1

TECHNICAL: 2D

Special Abilities:
- Force Skills: Control: 2D, Sense: 2D, Alter: 2D
- Control: Accelerate healing, concentration, control pain
- Sense: Force sense, life detection, life sense, magnify senses,

receptive telepathy
Alter: Injure/kill, telekenisis
Control/Alter: Inflict pain

Move: 10
Force Sensitive: Yes
Force Points: 5
Dark Side Points: 4
Character Points: 10

Equipment:
black Imperial Navy uniform, heavy blaster pistol (5D), vibroknife (STR+1D), encrypted comlink

* Weji Ynehtam as of the Second New Republic War (Endor + 12)

Height: 1.89 meters
Weight: 72 kilograms
Age: 67

DEXTERITY: 3D+2
Blaster: 5D
Blaster: heavy blaster pistols: 6D
Dodge: 4D+2
KNOWLEDGE: 4D
Bureaucracy: 6D
Bureaucracy: New Galactic Empire: 10D
Intimidation: 8D
Scholar: Jedi lore: 5D
Tactics: 7D
Tactics: fleets: 12D
Tactics: capital ships: 8D+2
Willpower: 8D
MECHANICAL: 2D
PERCEPTION: 4D
Command: Imperial Forces: 11D+1
Persuasion: Oration: 7D
STRENGTH: 2D+1
TECHNICAL: 2D

Special Abilities:
Force Skills: Control: 3D, Sense: 3D, Alter: 3D
Control: Accelerate healing, concentration, control pain
Sense: Force sense, life detection, life sense, magnify senses, receptive telepathy
Alter: Injure/kill, telekenisis
Control/Alter: Inflict pain

Move: 10
Force Sensitive: Yes
Force Points: 5

Dark Side Points: 6
Character Points: 35

Equipment:
black Imperial Navy uniform, heavy blaster pistol (5D), vibroknife (STR+1D), encrypted comlink

Note: Character is based off of the DLOS Sim and not the exact Star Wars timeline of events.

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