

Name: Gladiator

Type: Battleship

Scale: Capital

Length: 500+ Meters

Skill: Capital Ship Piloting: Gladiator

Crew: 755 ; skeleton 492/+12

Passengers/Troops: 400

Slaves/Prisoners: 800

Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 4D+2, Capital Ship Shields 4D+1

Consumables: 1 Year

Cargo Capacity: 1,500 Tons

Hyperdrive Multiplier: X2

Hyperdrive Backup: X12

Nav Computer: Yes

Space: 4

Maneuverability: 1D

Hull: 4D

Shields: 3D

Sensors:

Passive: 50/1D

Scan: 100/3D

Search: 200/4D

Focus: 4/4D+2

Drones: 40

Transports: 2

Weapons:

4 x Point Defence Laser Cannon Batteries

Scale: StarFighter

Fire Arc: 1 Front/Left, 1 Front/Right, 2 Front

Fire Control: 2D

Space: 1-5/15/25

Atmosphere Range: 100-500/1.5/2.5km

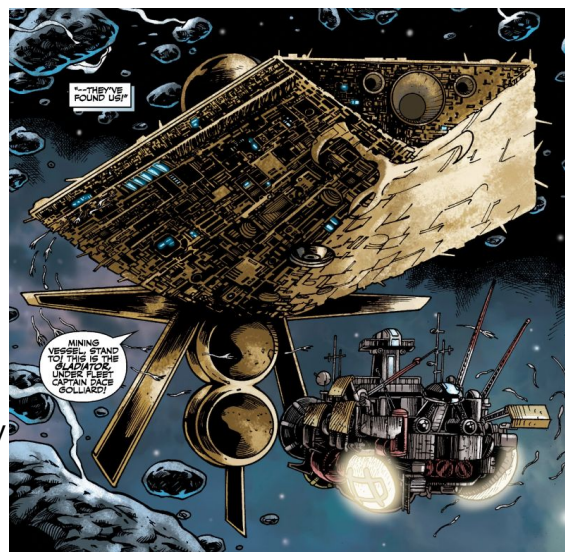
Damage: 4D

7 x Dual Light TurboLaser Batteries

Scale: Capital

Fire Arc: 2 Front/Left, 2 Front/Right, 2 Front, 1 Back

Fire Control: 3D



Space: 3-15/36/75

Atmosphere Range: 6-30/36/150km

Damage: 5D

2 x Ion Cannons

Scale: Capital

Fire Arc: Front

Fire Control: 3D

Space: 1-10/25/50

Atmosphere Range: 2-20/50/100km

Damage: 4D

3 x Tractor Beam Projectors

Scale: Capital

Fire Arc: 1 Front/Left, 1 Front/Right, 1 Back

Fire Control: 4D

Space: 1-5/15/30

Atmosphere Range: 2-10/30/60km

Damage: 3D

Description: The Gladiator was a vessel that belonged to a slaver organization The Crucible. Commanded by the captain Dace Golliard, in 3963 BBY it intercepted a mining ship Hot Prospect in the Koornacht Cluster.

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