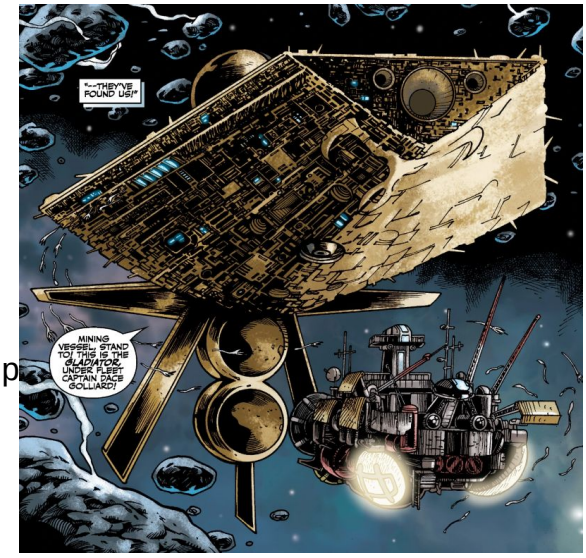
Starships D6 / Gladiator (Crucible Capital Shi



Name: Gladiator
Type: Battleship
Scale: Capital
Length: 500+ Meters
Skill: Capital Ship Piloting: Gladiator
Crew: 755 ; skeleton 492/+12
Passengers/Troops: 400
Slaves/Prisoners: 800
Crew Skill: Capital Ship Piloting 5D+1, Capital Ship Gunnery 4D+2, Capital Ship Shields 4D+1
Consumables: 1 Year
Cargo Capacity: 1,500 Tons
Hyperdrive Multiplier: X2
Hyperdrive Backup: X12
Nav Computer: Yes
Space: 4
Maneuverability: 1D
Hull: 4D
Shields: 3D
Sensors:
- Passive: 50/1D
- Scan: 100/3D
- Search: 200/4D
- Focus: 4/4D+2

Drones: 40
Transports: 2

Weapons:
- 4 x Point Defence Laser Cannon Batteries
  - Scale: StarFighter
  - Fire Arc: 1 Front/Left, 1 Front/Right, 2 Front
  - Fire Control: 2D
  - Space: 1-5/15/25
  - Atmosphere Range: 100-500/1.5/2.5km
  - Damage: 4D
- 7 x Dual Light TurboLaser Batteries
  - Scale: Capital
  - Fire Arc: 2 Front/Left, 2 Front/Right, 2 Front, 1 Back
  - Fire Control: 3D
  - Space: 3-15/36/75
  - Atmosphere Range: 6-30/36/150km
  - Damage: 5D
- 2 x Ion Cannons

Scale: Capital
Fire Arc: Front
Fire Control: 3D
Space: 1-10/25/50
Atmosphere Range: 2-20/50/100km
Damage: 4D

3 x Tractor Beam Projectors
Scale: Capital
Fire Arc: 1 Front/Left, 1 Front/Right, 1 Back
Fire Control: 4D
Space: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 3D

Description: The Gladiator was a vessel that belonged to a slaver organization The Crucible. Commanded by the captain Dace Golliard, in 3963 BBY it intercepted a mining ship Hot Prospect in the Koornacht Cluster.

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