

Characters D6 / Dob Momo (Ithorian)

Name: Dob Momo
Homeworld: Ithor
Species: Ithorian
Gender: Male
Eye color: Red
Skin color: Tan
Affiliation(s): Momo Brothers
Move: 10



DEXTERITY: 3D

Blaster: 6D
Dodge: 5D
Brawling Parry: 5D+2
Grenades: 4D+2
Melee Weapons: 7D
Melee Parry: 6D

PERCEPTION: 2D+2

Bargain: 5D+1
Gambling: 4D+2
Hide: 4D
Search: 5D
Sneak: 4D+2

KNOWLEDGE: 2D

Intimidation: 5D
Law Enforcement: 3D+2
Streetwise: 5D+2

STRENGTH: 3D+2

Brawling: 5D+2
Climbing/Jumping: 4D

MECHANICAL: 2D+2

Astrogation: 3D+2
Communications: 3D
Repulsorlift Operation: 4D+1
Space Transports : 4D
Starship Gunnery: 5D

TECHNICAL: 2D

Demolitions: 3D

Security: 4D+1

Special Abilities:

Knowledge Skills:

Agriculture: Time to use: at least one standard week. The character has a good working knowledge of crops and animal herds, and can suggest appropriate crops for a type of soil, or explain why crop yields have been affected.

Ecology: Time to use: at least one standard month. The character has a good working knowledge of the interdependent nature of ecospheres, and can determine how proposed changes will affect the sphere. This skill can be used in one minute to determine the probable role of a life-form within its biosphere: predator, prey, symbiote, parasite or some other quick description of its ecological niche.

Story Factors:

Herd Ships: Many Ithorians come from herd ships, which fly from planet to planet trading goods. Any character from one of these worlds is likely to meet someone that they have met before if adventuring in a civilized portion of the galaxy.

EQUIPMENT

CREDITS 550

Heavy Blaster Pistol (5D), Comlink, Street Clothes, Green Scarf, Grenades,

FORCE SENSITIVE - N

FORCE POINTS - 2

DARK SIDE POINTS - 1

CHARACTER POINTS - 7

Description: Dob Moomo was a male Ithorian and the brother of Del. Dob always wore a green scarf, while Del always wore red. During the Mandalorian Wars they worked as bounty hunters (referred to as the Moomo Brothers), although their success rate was low.

Biography

At a young age the brothers were expelled from the herd for its own safety. When they left home, their mother sent Dob to watch over his brother so he wouldn't hurt himself. He wondered why their mother would even care.

In 3963 BBY Raana Tey hired them to watch Arvan Carrick on Telerath in an effort to lure the Jedi Zayne Carrick out. The pair grew tired of watching and thought it better to simply capture him. As this was not part of the plan, they were both scolded by Raana Tey afterwards. Frustrated, Dob and Del took it out on each other, getting into a short fight. Dob managed to beat his brother and ordered him to watch their bounty while he went out drinking.

While at a local bar, Dob was approached by Marn Hierogryph. Gryph convinced Dob (who was drunk) to hand Zayne Carrick over himself, not including Del in on the deal. Zayne managed to beat Dob to his

ship, the Moomo Williwaw, and release his father. However, Gryph exposed Dob's betrayal when he brought a disguised Camper to the ship and called out for Dob. Zayne caused a box to hit Dob, replaying an old incident from Bogden. Dob and Del fought each other again as Zayne and Arvan escaped.

The Moomo brothers were later hired by Jervo Thalien, the head of Lhosan Industries, to grab Marn Hierogryph off the streets of Chandrila, so they could together to track down Senator Gorravus on Mandalorian-occupied Taris. Thalien also provided them with the location of Zayne Carrick at Omonoth. Dob took the Moomo Williwaw accompanied by Trandoshan Slyssk and helped Zayne and his friends escape the collapsing Arkanian Legacy. Upon returning to Taris, Dob stayed aboard the ship in orbit. When Taris Resistance was ambushed by Cassus Fett, Constable Noana Sowrs paid Del and Dob to take her children to Alderaan. After they completed the task, they returned to pick up Zayne and Gryph from Jebble.

Just as everyone everyone on board, they pledged to help Zayne clear his name and expose the Jedi Covenant. They took their ship to Odryn, where Jarael disguised herself as Celeste Morne and the Moomo Brothers - as muscle hired to carry a crate, supposedly holding the Muur Talisman, but it was actually their laundry hamper - with Zayne and Gryph inside. Once they entered the Sanctum of the Exalted, the Moomos decided to grab all the Sith artifacts they could hold, but Zayne stopped them, reminding that those things were extremely dangerous. But they didn't listen and discreetly stole a significant number of artifacts, which was a lucky break, as shortly after that Fel'n destroyed the Sanctum believing Zayne's friends were back to raid the Sanctum.

Del and Dob later flew the Moomo Williwaw to Coruscant, where the ship came under fire from the Republic blockade set up there. The ship was intercepted by Lance Squadron and Moomo Brothers opened defensive fire under strict order from Zayne not to shoot anybody. In order to get Zayne past the blockade, Jarael, Del, and Dob flew the ship into the hangar of the Swiftsure where they were promptly taken into custody. This provided the distraction needed to get Zayne, Gryph, and Slyssk down to the planet in another ship. After the end of Vindication, Del and Dob were officially paid by the Republic for bringing Zayne and Gryph in. Thereafter, the Moomos parted ways with Zayne's group once again.

Personality and traits

Dob, just like his brother Del, was obsessed with weapons of all kinds. They rarely used the same weapons twice, preferring to pull something new out of their collection. Though one might be reluctant to call either Moomo experts in anything, Dob was known for his vast knowledge and love of melee weapons.

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