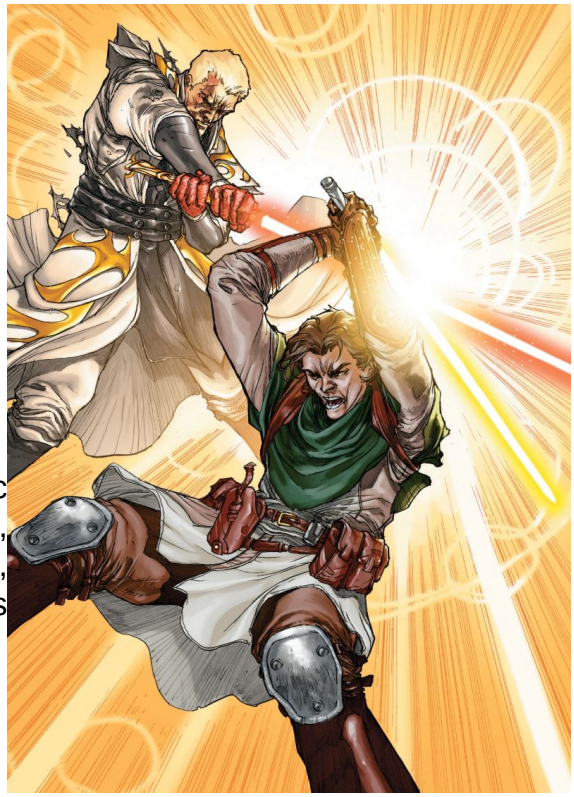
Characters D6 / Zayne Carrick (Human Jedi/F



Name: Zayne Carrick
Homeworld: Phaeda
Born: 3982 BBY, Phaeda
Species: Human
Gender: Male
Hair color: Brown
Eye color: Brown
Skin color: Light
Family: Carrick family
Parent(s): Arvan Carrick, Reiva Carrick
Sibling(s): Four sisters
Affiliation(s): Jedi Order (formerly), Galactic Republic (formerly), Hidden Beks (briefly), Taris Resistance (briefly), Cargryph Capital Management, Rogue Moon Project, Phaeda Militia (conscripted), Mandalorian Neo-Crusaders (forced), Mandalorian Knights
Masters: Vandar Tokare (as Jedi Initiate), Lucien Draay
Move: 10

DEXTERITY: 3D+2
- Blaster: 4D+1
- Brawling Parry: 5D
- Dodge: 5D+1
- Lightsaber: 5D+2
- Melee Weapons: 5D+1
- Melee Parry: 5D
- Running: 4D+2
- Vehicle Blasters: 4D+1

PERCEPTION: 3D+1
- Bargain: 4D
- Con: 6D
- Disguise: 5D
- Investigation: 4D+1
- Persuasion: 4D+2
- Search: 3D+2
- Sneak: 5D

KNOWLEDGE: 2D+1
- Bureaucracy: 4D
- Business: 3D
- Languages: 3D+2
- Planetary Systems: 3D+1
- Scholar (Jedi Lore): 4D+2
- Scholar (Speeder Racing): 5D

STRENGTH: 3D

Brawling: 5D+1
Climbing/Jumping: 5D
MECHANICAL: 2D
Astrogation: 3D+2
Repulsorlift Operation: 3D+2
Space Transports: 4D
Starship Gunnery: 5D
TECHNICAL: 2D+2
Computer Programming/Repair: 4D+1
Droid Programming/Repair: 3D+2
First Aid: 4D
Lightsaber Repair: 3D+1
Security: 4D+2

SPECIAL ABILITIES
Force Skills:
Control: 4D+2
Sense: 5D
Alter: 4D+2
Force Powers: Accelerate Healing, Control Pain, Hibernation Trance, Resist Stun, Danger Sense, Life Detection, Life Sense, Magnify Senses, Receptive Telepathy, Sense Force, Telekinesis, Lightsaber Combat, Accelerate Anothers Healing, Farseeing, Sense Path

Bad Fortune: Zayne's relationship with the force means that bad fortune seems to follow him and all of those around him, if he, or anyone around him rolls a 1 on their wild die then not only will it count as normal, but the Force causes bad fortune to occur. The Gamesmaster must roll 1D6, and depending on the level it determines the severity of the bad fortune, so a 1 is minor, and a blaster might fail to fire, or a comlink break, but on a 6, they might get caught up in a planetary invasion on the next world they visit. For an example of Zayne's luck, he caught Gryph on Taris, but his luck made him late for a meeting with his masters, causing him to stumble in on them murdering his fellow students, with him being blamed and pursued across the galaxy.

Reversal of Fortunes: Due to his unique relationship with the force, every time he fails a roll on a force skill, he gains +1D to all subsequent rolls until he succeeds in one. So if he fails three times in a row it'll be +3D to the next attempt.

EQUIPMENT
CREDITS - 100
Lightsaber (5D), Street Clothes, Commlink, Utility Belt, Blaster Pistol (4D)

FORCE SENSITIVE Y
FORCE POINTS 8
DARK SIDE POINTS 0
CHARACTER POINTS 21

Description: Zayne Carrick was a male Human who was a Jedi Padawan during the Mandalorian Wars. Born to a banker and a gardener, Carrick was barely accepted into the Jedi Order, with his level of Force sensitivity described as "marginal," and spent his Youngling days at the Jedi Enclave on Dantooine. He was later assigned as the Padawan to Jedi Master Lucien Draay. Unbeknownst to both Carrick and the Dantooine Jedi Enclave Council, Draay was a member of the Jedi Covenant, a secret organization bent on preventing the return of the Sith by any means necessary.

Training on the ecumenopolis of Taris under the supervision of Draay and four other Jedi Masters,

Carrick never expected to go far; he lacked confidence in his abilities, performed poorly for a future Jedi, and was treated as little more than a source of comic relief by everyone who knew him. He repeatedly failed to capture Marn Hierogryph, a small-time hood and con-Snivvian. Not even expecting to be Knighted, he nevertheless attended the Knighting ceremony. Running characteristically late after finally capturing Hierogryph, he found his four fellow Padawans dead—killed by their own Masters in cold blood.

As Carrick later discovered, the Masters saw a vision that identified someone wearing a red environment suit (similar to the suits which the Padawans were wearing at the time of the prophecy) as a threat to the Jedi Order and the Galactic Republic. As the only surviving Padawan, he was accused by the Covenant of the murders and became the subject of an interstellar manhunt. He united with Marn Hierogryph and two mysterious Arkanian Offshoots, Camper and Jarael, in his quest to avenge his murdered friends and force the Masters to confess their crime and clear his name. Little did he know that, on his run, he would be thrown into the middle of the emerging Mandalorian Wars, chased by the Republic and the Mandalorians alike.

However, after meeting an agent for the Covenant, Celeste Morne, Carrick decided to take a pro-active stance against the Covenant and took the fight straight to Coruscant after gathering evidence to present to the Jedi High Council. Carrick cleared his name of the Padawans' death after First WatchCircle member Xamar confessed and the actions of Haazen, a retainer to Covenant leader Krynda Draay, created an insurrection within the Order. Haazen was stopped by the combined efforts of both Carrick and Lucien Draay, though the latter was believed to have perished with Haazen. In the wake of the events, the High Council offered Carrick the title of Jedi Knight, though he turned down the offer to begin his partnership with Gryph as a loner Jedi—looking out for the people who fell beneath the Jedi Order's notice.

Carrick would participate with Gryph in various schemes to swindle deserving targets out of their credits. However, during these missions, they found out that the businesses they were targeting were hiding a darker side; from dubious trading practices to an entire slavery operation. Equally troubling for Carrick was his encounter with Sith adept Toki Tollivar aboard the Chancellor Fillorean, the mysterious behavior of Demagol (disguised as Rohlan Dyre), and the dark secrets that Jarael, who had turned out to be Force-sensitive, was keeping. After rescuing famed racer Goethar Kleej and his son Aubin, Jarael admitted to Carrick that she had been a reluctant member of a slaving organization named The Crucible before she was able to escape. Carrick agreed to help her take down the slavers since she had done so much for him during his fugitive days.

After the complicity of the First WatchCircle in the Padawan Massacre was revealed, Carrick, Shel Jelavan and the family members of the dead Padawans established the Rogue Moon Project, an organization that was dedicated to helping the refugees from the Mandalorian Wars and falsely accused fugitives on the run. Funded with money that Carrick and his crew earned on their cons, the organization immediately set to work tracking down leads that led to Crucible operations that the Hot Prospect crew could shut down. Although they were successful in stopping Crucible operations in the Koornacht Cluster and Volgax, the relationship between Carrick and Jarael soured due to the manipulation of Carrick by Jarael's former rival, Chantique, the Magister Impressor of the slaving organization during the mission on Volgax.

The broken relationship led to the departure of Jarael and the disguised Demagol from the Hot Prospect, while the remaining crew traveled back to Coruscant to attend the trial of Rohlan Dyre, who was thought to be Demagol. Before the trial, a statement by the droid Elbee led the realization of the true identities of both Mandalorians. Carrick and Hierogryph were able to smuggle Dyre out of the trial. The trio decided to mount a desperate rescue mission of Jarael, little knowing that

Demagol had already revealed himself to the Arkanian Offshoot as her former teacher Antos Wyrick. As Carrick used blackmail and deception to ascertain the whereabouts of the two, Jarael and Demagol were already on Osadia to free prisoners and get their revenge on the Crucible.

After enlisting aid from Cassus Fett and Saul Karath in capturing Dace Golliard, a key supplier for the Crucible, Carrick, Dyre and company arrived at Osadia and revealed the truth, resulting in the deaths of both Demagol and Chantique. Afterwards, Carrick and Dyre returned to Coruscant, where they reunited Jarael with her parents before parting ways. With his name cleared and the Crucible defeated, Carrick now had multiple options for the future. He would face them with a companion, as his relationship with Jarael was now mended and taking a more romantic turn.

Personality and traits

As a Padawan, Zayne showed himself to be very dedicated to the goals of the Jedi Order, as evidenced by his dogged and unsuccessful attempts to bring Marn Hierogryph to justice. However, he was rather insecure about his place in the Order. He recognized that he was far behind his fellow Padawans in his training and feared that he would not attain Knighthood. He was so certain about his fate that he made plans to start a relationship with Shel Jelavan after he flunked out.

Even after he was accused of killing his fellow Padawans and went on the run, Zayne remained faithful to the ideals of the Order, such as self-sacrifice. Although he faced the possibility of death, Zayne willingly surrendered to the bounty hunter Valius Ying to keep Jarael, Camper and Gryph from danger. He would later demonstrate this again when he surrendered to Saul Karath in order to warn him of the Mandalorians' plan to bomb the cities of Serroco.

It is also notable that Zayne, despite having participated in many battles during his exile, had not directly killed anyone. During the rescue at Flashpoint, he was able to free the imprisoned Revanchists without violence. After Celeste Morne asked him to strike her down to free her from the control of the Muur Talisman, Zayne was unable to bring himself to do the deed and found another solution that would not result in her death. Despite engaging in duels with two Jedi Masters of the Covenant, as well as a former Sith Acolyte under Exar Kun, he was not responsible for their ultimate demises.

In the case of Raana Tey, he attempted to save her life despite her attempt to murder him just a short time before. Another instance where Zayne tried to save the lives of his enemies was when he notified Cassus Fett about the outbreak of the rakghoul plague among the Mandalorian army mobilizing on Jebble and advised him to cease landings on the planet to avoid more Mandalorians from succumbing to the disease.

After the events of Vindication, Zayne grew more confident in his ability with the Force. He no longer held back from a battle, particularly when it meant rescuing his friends. He was able to rescue Gryph from the clutches of Nunk Plaarvin when he took on several Sentinel droids who were attempting to shove him out a viewport. Later, he attacked the Sith adept Toki Tollivar after he attempted to strangle Jarael to death. His confidence also manifested itself in other ways. Previously he had been on the receiving end of two kisses, both of which were meant to convey information or maintain a cover. However, when Jarael was hesitant of joining Malak and the Revanchists, Zayne took the initiative and kissed her to let Malak know that she would be following him and the crew of the Hot Prospect.

Powers and abilities

When he was first accepted into the Jedi Order, Zayne was thought by Vandar Tokare to only possess a "marginal" ability in the Force. However, Vandar noted the young boy's natural ability to

form close friendships with his fellow trainees and hoped that initiation would help this ability grow.

Zayne possessed a "random destructive power" which referred to his tendency to accidentally cause havoc as well as his reputation as an incompetent Padawan (only Marn Hierogryph viewed this as an asset). Despite his clumsiness and ineptitude as a Padawan learner, Zayne had a natural ability to form bonds with people, signifying a powerful connection to the Living Force.

In addition, Zayne was highly vision-prone, being able to predict the future with great accuracy. This signified a connection to the Unifying Force as well, but unlike his masters who deliberately induced their visions to learn the future, Zayne—who had seen firsthand how easily visions could be misinterpreted—believed spontaneous visions to be the most reliable. He was understood to have had at least two visions, one which was of the devastation of Serroco. The first vision regarding his masters' fates was later revealed to be a trick thought up by Gryph.

Through access to Master Vandar's records from the Jedi Temple on Dantooine, Haazen found out about Zayne's "special relation" to the Force, a relation which Lucien was aware of but failed to report, and which the Jedi reportedly "didn't know what to do" with. Haazen described it as "a reversal of fortunes." It was thought of as an odd connection to the Living Force, one that allowed him to become stronger as a result of failure. Zayne was able to use this to unleash a powerful Force push against Lucien.

It wasn't until Zayne's brief conversation with Gryph before reaching Osadia that he revealed the bizarre nature of his Force abilities—"Learning disabilities" as he put it. While others used the Force to achieve their desired outcomes, like lifting a wine cup with Telekinesis, Zayne failed to produce the most desirable result as he literally spilled his cup. Gryph "enlightened" him that while the Force didn't offer him a winning deck, the game itself was fair, and all that mattered was how he played it. It was later that Zayne utilized this fact to outbalance Wyrick's Force grip, which resulted in Chantique and him killing each other.

Despite Zayne's strengths in the Force, he had little success when forced to fight with his lightsaber. When he fought against Master Raana Tey of the Jedi Covenant, he was defeated, despite utilizing a jetpack during the duel. Only the intervention of Shel Jelavan saved his life. His fight with Feln, despite not using his lightsaber, almost ended with Zayne's death until Borjak and the Feeorin people put an end to Feln's life. Zayne would also be defeated by the Sith adept Toki Tollivar, and almost killed until the Sith's droid Kayo and Demagol intervened. One of the only lightsaber duels in which Zayne was able to hold his own, the duel with Lucien Draay, turned out only to be a ruse for Zayne to gain Haazen's trust; the second example was shown in Zayne's brief fight against Chantique, despite the advantages given to her by Exar Kun's lightsaber.

Zayne's ability in the Force showed a marked improvement after he cleared his name and entered his partnership with Gryph. During his fight to free the comet mining slaves in the Koornacht Cluster, Zayne used the Force to levitate almost eighty miners away from a rapidly disintegrating comet. He later developed the technique of Force stealth, which he employed to conceal his presence from Dorjander Kace while simultaneously disguised as a Mandalorian.

Equipment

Zayne had two lightsaber throughout his lifetime. His first lightsaber was a yellow-bladed weapon that he carried until the events of the Padawan Massacre, as Zayne was framed for the murder of his fellow padawans by his former master, Lucien Draay. Zayne had allowed Jarael to use this lightsaber on several occasions. While being on the run, Zayne obtained a pair of unique vambraces invented by the Arkanian mechanic Gorman "Camper" Vandrayk. Camper created this

set of vambraces using a tydirium-phrikite alloy of his own design that he combined with personal energy shielding technology.

He lost his yellow weapon in the blast on the Estatemanage but replace it with another weapon. His new lightsaber produced a blue blade, different from the yellow shine of its predecessor, and was etched with the names of his former classmates; the victims of the Padawan Massacre of Taris. It's crystal was formed by fusing the deceased padawan's crystals together.

Stats by FreddyB, Descriptive Text from WookieePedia.
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