

Name: Sarge

Homeworld: Phaeda

Died: 3962 BBY, Essien

Species: Human

Gender: Male

Affiliation(s): Galactic Republic, Phaeda Militia

Dexterity: 2D

Blaster: 5D+2

Dodge: 4D+2

Brawling Parry: 5D

Grenade: 4D

Missile Weapons: 4D+1

Knowledge: 2D

Survival: 4D+1

Tactics: 4D+2

Perception: 3D

Bargain: 3D+2

Command: 4D

Hide: 3D+1

Search: 4D+2

Sneak: 3D+2

Strength: 3D

Brawling: 4D+2

Climbing/Jumping: 4D+1

Mechanical: 2D

Communications: 3D+1

Repulsorlift Operation: 3D+2

Technical: 2D

Blaster Repair: 3D+1

Demolitions: 4D+2

Move: 10

Force Sensitive: No

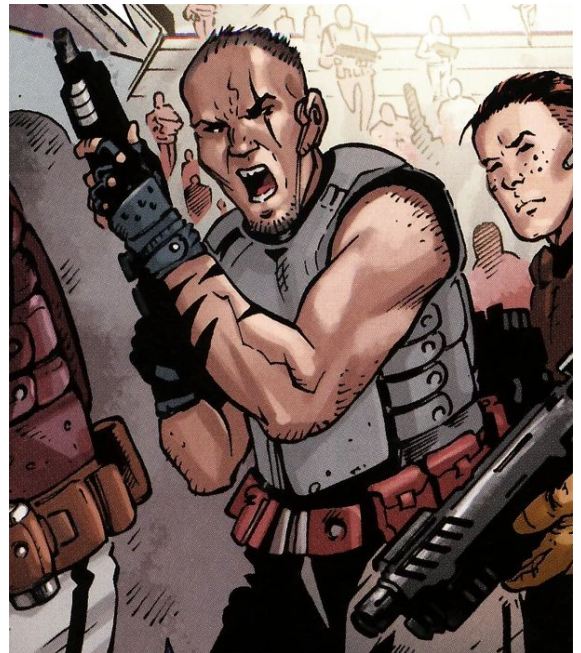
Force Points: 2

Dark Side Points: 0

Character Points: 3

Equipment:

Flak Armour (+1D Physical, +2 Energy,), Blaster Rifle (5D), Grenades, Timed Detonators., Comlink,



## Binoculars, Phaeda Militia Uniform

Description: Sarge was a male human from the planet Phaeda. He was a Sergeant in the Phaeda Militia, and was killed by Mandalorian Neo-Crusaders in the Essien landing.

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