

Characters D6 / Gummig (Mandalorian)

Name: Gummig
Species: Human
Gender: Male
Hair color: White
Affiliation(s): Mandalorian Crusaders, Mandalorian Neo-Crusaders

DEXTERITY: 2D

Blaster: 4D
Dodge: 4D+2
Melee Weapons: 4D+1
Melee Parry: 4D+2

KNOWLEDGE: 2D

Bureaucracy: 5D+2
Streetwise: 4D+2
Survival: 3D+1

PERCEPTION: 3D

Bargain: 5D
Command: 4D+1
Persuasion: 4D+2
Search: 3D+2

STRENGTH: 2D+2

Brawling: 5D
Climbing/Jumping: 4D

MECHANICAL: 2D+1

Communications: 3D+1
Repulsorlift Operation: 4D

TECHNICAL: 2D

Blaster Repair: 3D
Computer Programming/Repair: 2D+2
Security: 3D

Move: 10

Force Sensitive: N

Force Points: 1

Dark Side Points: 0



Character Points: 2

Equipment:

Blaster Pistol (4D), Comlink, Mandalorian Armour (2D vs Physical, 1D vs Energy), Jet Pack

Description: Gummig was a male Human Mandalorian who fought in the Great Sith War and then during the Mandalorian Wars, serving under command of Mandalorian Knight Dorjander Kace during the Battle of Halthor. He disliked the Mandalorian Neo-Crusader armor, complaining how much of it didn't work for him, making him wish he had his old armor.

Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).