

Name: Haarm Sornell

Species: Devaronian

Gender: Male

Family: Sornell

Affiliation(s): Mandalorian Neo-Crusaders

Move: 10

DEXTERITY: 3D

Armor Weapons: 3D+2

Blaster: 5D+1

Brawling Parry: 5D

Dodge: 5D+1

Vehicle Blasters: 3D+2

PERCEPTION: 2D+2

Bargain: 3D+1

Persuasion: 5D+1

Search: 4D+1

Sneak: 3D+2

KNOWLEDGE: 2D+1

Languages: 5D

Streetwise: 4D+1

STRENGTH: 3D

Brawling: 4D+2

Climbing/Jumping: 3D+2

MECHANICAL: 3D

Astrogation: 3D+2

Capital Ship Piloting: 4D+2

Communications: 5D+2

Jetpack Operations: 4D+1

Repulsorlift Operations: 4D

Sensors: 5D+1

Space Transports: 4D+1

TECHNICAL: 2D

Capital Ship Repair: 4D

First Aid: 4D+2



Story Factors:

Wanderlust: Devaronian males do not like to stay in one place for any extended period of time. Usually, the first opportunity that they get to move on, they take.

EQUIPMENT

CREDITS - 100

Blaster Rifle (5D), Comlink, Mandalorian Armour (2D vs Physical, 1D vs Energy), Jet Pack

FORCE SENSITIVE - Y

FORCE POINTS 3

DARK SIDE POINTS 0

CHARACTER POINTS 5

Description: Haarm Sornell was a male Devaronian Mandalorian warrior who served the Neo-Crusaders during the Mandalorian Wars. In 3962 BBY, he spent his time in the war alongside his wife Koblus Sornell and their son Gheedor Sornell.

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