Characters D6 / PDF navy trooper

Character Name:
Player:
Type: PDF navy trooper
Species: Human
Sex:
Age:
Height:
Weight:
Physical Description:

Background: You lived an uneventful and boring life as a youth. On your 18th birthday you enrolled in the PDF Navy Academy and reluctantly entered into navy trooper training with a friend. You did suprisingly well during training and graduated near the top of your class.

Personality: You enjoy a good fight and can remain calm during almost any situation. You are smart enough not to get in over your head, but tend to fairly often anyway.

Objectives: To follow any and all orders given to you and to help rid the galaxy of common scum.

A Quote: "Throw down your weapons and surrender or we will open fire!"

Connection with Characters: You are a part of one of the top boarding teams in the entire PDF.

DEXTERITY: 3D
- Blaster
- Blaster: blaster carbines
- Brawling parry
- Dodge
- Grenade
- Melee combat: vibroknife
- Melee parry
- Missile weapons

KNOWLEDGE: 2D
- Survival: space

MECHANICAL: 3D
- Space transports
- Starship gunnery

PERCEPTION: 3D+1
- Investigation
- Sneak

STRENGTH: 3D
Climbing/Jumping
Stamina
TECHNICAL: 3D+2
Computer Programming/Repair
Demolitions
Security
Space transports repair
Starship weapon repair

Special Abilities: None
Move: 10
Force Points: 2
Dark Side Points: 1
Force Sensitive:
Character Points: 5
Wounded Status:

Equipment: KI TTI-S blaster carbine (4D+2; micro-grenade launcher 5D stun damage), blaster pistol (4D), vibroknife (STR+1D), 2 grenades (5D), infrared goggles, protective armor (+1D physical, +1 energy), comlink, armored space suit (+2D versus energy and +1D versus physical damage, -1D from Dexterity and related skills in gravity)

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