Name: Terror of Tenoo

Type: Dreadnaught

Scale: Capital

Length: 136 meters

Skill: Capital Ship Piloting: Terror of Tenoo

Crew: 100. Skeleton: 1/+15

Crew Skill: Astrogation 3D. Capital Ship Gunnery 4D+1, Capital Ship Piloting 4D, Capital Ship Shields 4D, Sensors 2D+2

Passengers: 300 troops

Cargo Capacity: 4500 tons

Consumables: 5 years

Navigation Computer: Y

Hyperdrive Multiplier. x2

Hyperdrive Backup: x9

Maneuverability: 1D

Space: 5

Atmosphere: 300: 700 kmh

Hull: 6D

Shields: 2D

Sensors:

　　Passive: 30/1D

　　Scan: 60/2D

　　Search: 90/3D

　　Focus: 3/4D

Weapons:

　　Heavy turbolaser batteries (5)

　　　　Scale: Capital

　　　　Fire Arc: 2 Front, 1 Left, 1 Right, 1 Back

　　　　Fire Control: 2D

　　　　Space: 3-15/36/75

　　　　Atmosphere: 6-30/72/150 Km

　　　　Damage: 5D

　　Point-defense laser cannon batteries (12)

　　　　Scale: Starfighter

　　　　Fire Arc: Turret

　　　　Fire Control: 1D

　　　　Space: 1-5/12/25

　　　　Atmosphere: 20-100/1.2/2.5 Km

　　　　Damage: 4D

　　Grapple Hook Batteries (2)

Scale: Capital
Fire Arc: 1 Front, 1 Rear
Fire Control: 1D
Space Range: 1/2/3
Planetary Range: 20-100/300/600m
Damage: 3D

Complement::
Hangar Bay for Fighters or Transports

Description: The Terror of Tenoo was a cruiser operated by the pirate Blackbolt during the High Republic Era.