Creatures D6 / Zaba Wolf (Predatory Canine)



Name: Zaba Wolf
Classification: Wolf
Hair color: Gray, white, and purple
Eye color: Brown
Homeworld: Andraven

Dexterity: 2D+1
Perception: 2D+2
Strength: 5D+2

Special Abilities

Teeth: Zaba-wolves have large jaws capable of a Str+1D Damage bite.

Tracking: Zaba-wolves have a sensitive sense of smell, which gives them a bonus +1D to their tracking and hunting (survival) skill rolls.

Cold Resistant: Zaba Wolves are adapted to life on the snow world of Andravan, and gain a +1D to resist the effects of cold.

Charmed: Zaba Wolves are effected by the sound of the Kao Reed Flute used by the native Andraven species, when one is played nearby to them, their Orneriness drops to 1D and they will generally become friendly.

Move: 16
Orneriness: 4D

Description: The zaba wolf was a type of legendary wolf on the world Andraven. The Andraven inhabitants once befriended the zaba wolves with kao reed flutes, also using them as mounts. By around 232 BBY, however, none of the wolves had been spotted for a number of years. During the Andraven Gumar Adraki's Ancestors Circuit, a zaba wolf appeared and pursued Adraki and his friends—the Jedi Initiates Kai Brightstar, Lys Solay, and Nubs. The Jedi distracted the wolf while Andraki fashioned a flute from a kao reed. Using the flute, Andraki befriended the wolf, which carried him to the end of the circuit.

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