Creatures D6 / Snap Rat (Tenoo Rodent)



Name: Snap Rat
Designation: Non-sentient
Classification: Rat
Skin color: Gray
Hair color: Gray
Eye color: Brown
Distinctions: Webbed tail end
Homeworld: Tenoo

Dexterity: 3D
Perception: 2D
Strength: 2D

Special Abilities

Sharp Teeth: Snap Rats have a mouth full of sharp teeth and are capable of a dangerous bite (Str+2 damage).

Pests: Snap Rats are annoying pests which will consume food and damage properties, but they are not dangerous unless cornered and starved. So much so, hunting and removing Snap Rats is a task given to children.

Move: 10
Orneriness: 2D

Description: Snap rats were a type of rat found on the planet Tenoo. They had gray skin, gray fur, brown eyes, as well as thin whiskers under its snout. Around 232 BBY, Jedi Initiate Kai Brightstar chased a snap rat around the Jedi Temple on Tenoo. He eventually caught the critter and delivered them to the safari droid SF-R3 "Aree" for a safer home. In the same year, multiple snap rats were put on display at the Creature Stall of the Black Spire Outpost on the planet Batuu.

Biology and appearance

Snap rat was a species of rats with gray skin, gray fur, brown eyes and thin whiskers underneath its snout. According to the safari droid SF-R3 "Aree," most people were scared of snap rats.

History

Around 232 BBY, the Jedi initiate Kai Brightstar chased down a fleeing snap rat at the Jedi Temple's training field, causing panic and fear amongst other Jedi younglings. He was able to trap the creature in a crate and sent it back to Aree for a safer home, before accidentally letting a swarm of crystal web spiders to the Jedi Temple on the planet Tenoo. Around the same year, snap rats, along with other creatures, were seen on display at the Creature Stall of the Black Spire Outpost on the rocky planet Batuu.

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