

## Races D6 / Warthog

Name: Warthog  
Designation: Sentient  
Skin color: Bluish-gray, Red  
Hair color: Gray  
Distinctions: Long snout, Multiple tusks  
Attribute Dice: 12D

Dex: 1D/3D+2  
Know: 2D/4D  
Mech: 1D/3D+2  
Perc: 2D/4D  
Str: 2D/5D  
Tech: 1D/3D+2



### Special Abilities:

Resistance to Physical Pain: Warthogs gain +1D to resist all physical pain, whether from injury or torture.

### Story Factors:

Tusks: Warthogs have large tusks for tearing food, their tusks are a sign of virility and status among males so they take care of them, however broken tusks are considered a sign of combat prowess so will be retained. Tusks are considered a sign of beauty for female Warthogs, who will often decorate them with jewellery.

Move: 10/12

Description: The Warthogs were a sentient species. They were notable for their long snouts and tusks. One such Warthog served as a pirate for Captain Gorian Shard onboard his corsair.

---

Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).