Races D6 / Ubdurian



Name: Ubdurian
Designation: Sentient
Classification: Humanoid
Skin color: Yellow
Distinctions: Bald head, no visible nose
Homeworld: Nag Ubdur, Ubduria
Language: Ubdurian
Attribute Dice: 12D

Dex: 2D/4D
Know: 2D/4D
Mech: 2D/4D
Perc: 2D/4D
Str: 2D/4D
Tech: 2D/4D

Special Abilities:

No Visible Nose: Ubdurians while possessing a sense of smell, it is far less efficient than most other species, which gives them a -1D penalty to all tests based on their sense of smell.

Story Factors:

Mandalorian Contempt: The Mandalorians believe the Ubdurians are cowardly and have attempted to exterminate them in the past, and still have a dislike for the race, which their history reciprocates.

Move: 10/12

Description: Ubdurians were a species of sentient humanoids native to Nag Ubdur and Ubduria. Their bald heads featured dark eyes seated deep in their sockets, but no visible nose.
In ancient times, the Mandalorians undertook a crusade into the galaxy's Inner Rim star systems and devastated the planet Ubduria out of contempt for the native Ubdurians, who they viewed as dishonorable cowards.

Prashee and Cratinus, two Ubdurian brothers, were present in the castle of Maz Kanata when the First Order assaulted Takodana.

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