Characters D6 / Benjar Pranic (Ishi Tib Pirate)



Name: Benjar Pranic
Species: Ishi Tib
Gender: Male
Skin color: Green
Affiliation(s): Silvo's pirates

DEXTERITY 2D
- Blaster: 4D
- Brawling Parry: 3D+2
- Dodge: 4D+2

KNOWLEDGE 2D+2
- Planetary Systems: 4D+1
- Streetwise: 4D+2

MECHANICAL 2D+2
- Capital Ship Piloting: 3D+2
- Sensors: 3D+2
- Space Transports: 4D+1
- Starship Shields: 4D
- Starship Weapons: 5D
- Repulsorlift Operation: 4D

PERCEPTION 3D
- Bargain: 3D+2
- Gambling: 3D+1
- Search: 4D+2

STRENGTH 2D+1
- Brawling: 3D+1

TECHNICAL 2D+1
- Capital Ship Repair: 3D+2
- Space Transport Repair: 3D+1

Special Abilities:

Beak: The beak of the Ishi Tib does Strength +2D damage.

Planners: The Ishi Tib are natural planners and organizers. At the time of character creation only, they may receive 2D for every 1D of beginning skill dice placed in bureaucracy, business, law enforcement, scholar or tactics skills (Ishi Tib still have the limit of being able to place only 2D of beginning skill dice in a skill).

Immersion: The Ishi Tib must fully immerse themselves

Amphibious: Ishi Tib are Amphibious, their lungs double as internal gills, and they had an acute sense of smell on land or in the water.

Story Factors:

Salt Water Baths: an Ishi Tib have to bathe in salt water every thirty hours or so, or their skin would crack open, resulting in internal and external bleeding and death. For every 10 hours without a salt water bath beyond 30, they take damage increasing by 1D for each 10 hours, so 1D at 30,

2D at 40, 3D at 50, etc, until they die.

Equipment:
Heavy Blaster Pistol (5D), Rugged Clothing, Comlink, Cane made from B1 Battle Droid Leg

Move: 7 (due to limp)
Force Sensitive: N
Force Points: 1
Dark Side Points: 0
Character Points: 2

Description: Benjar Pranic was an Ishi Tib pirate that served in the crew of Captain Silvo during the New Republic Era and then Captain Brutus following a mutiny against Silvo. Pranic was surprised to run into Silvo in a droid repair shop on the asteroid Port Borgo when the former captain was due to soon face trial, but greeted Silvo and offered to chat over tea. The former captain refused, explaining he was leaving to find a new treasure and asking the Ishi Tib not to tell anyone about their meeting. However, Pranic suggested that the guards should be called and Brutus informed, although Silvo then successfully escaped.

Biography
Benjar Pranic was an Ishi Tib male who served as a pirate in the crew of Captain Silvo until the Shistavanen pirate Brutus mutinied against Silvo and imprisoned him in the brig of the asteroid Port Borgo during the era of the New Republic. Pranic remained in the crew under Brutus on the asteroid, where the crew also captured four children carrying Old Republic dataries in the brig. Shortly after the children were captured, the Ishi Tib was surprised to find Silvo while dropping off a droid leg in a droid repair shop in the port not long before the former captain was to be put on trial by Brutus.

The Ishi Tib called out to the captain as he was loading the droid SM-33 onto a hovercart, causing the former captain to pull out a blaster pistol before he realised it was Pranic. Instead of attacking, Silvo greeted Pranic, who suggested the former captain sit down and share his troubles over a cup of tea. Silvo refused, revealing that he had to borrow the droid and leave in order to track down a large score.

Pranic complemented the former captain and surmised that Silvo's new scheme likely related to the captured children, which Silvo did not confirm, asking that his former crewmate not mention their run in to anyone. Pranic, however, pointed out that Silvo's escape should be reported to Brutus, suggesting they call the guards in for a chat. Silvo nonetheless managed to escape from Port Borgo with the children.

Personality and traits
By the time Pranic found Silvo in the repair shop, the green-skinned Ishi Tib was considered old and walked with a cane. The pirate told Silvo that he was the best captain they had served under and twice the leader Brutus was, admiring his courage and wild schemes. However, the Ishi Tib did not agree to let Silvo escape without telling anyone.

Equipment
During the meeting with Silvo, Pranic wore a brown, padded longcoat over a gray shirt and pants with brown boots and a gray harness. The Ishi Tib used a B1-series battle droid leg as a walking cane.

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