Creatures D6 / Arangar

Aran`gar

The Aran`gar is a beast that inhabits the jungle and rain forest regions of Vradil Pix. It's solitary, except for it's mate. When Aran`gar mate, they mate for life, and the two always hunt together.

The beasts were named for a posioned dagger used in an ancient form of dueling among the sis`aimon. They are very fast and agile creatures that make for very deadly opponents.

Only the fastest Sis`aimon have ever outrun an Aran`gar. There is very little chance to survive if an Aran`gar manages to rake you with it's claws or bite you as it has a viral venom that has been known to kill people in under a minute.

The Aran`gar are quite aware of how potent their venom are and intelligently use it to bring down larger animal for food. They will work with their mate suualy to distract the larger animal while one slashes or bites the creature, then both run off and wait for the creature to die.

Type: Solitary Predator
DEXTERITY: 3D
- Running 6D

PERCEPTION: 3D
- Search: 5D
- Sneak: 5D+2

STRENGTH: 3D
- Brawling: 6D+1
- Stamina: 4D+1

Special Abilities:
- Carapace: +1D to resist damage
- Claws: STR+1D damage
- Teeth: STR+2D+1 damage
- Venom: In claws and teeth. If damage is inflcited by the Aran`gar's claws or teeth, the venom gets into the victim's bloodstream. It multiplies once in the bloodstream, like a virus, but at an astonishing rate. It does cumulative 2D damage. i.e. 2D first round, 4D second, 6D the third ect. vs. the victim's Stamina.

Move: 16
Size: 1.25-1.75 meters tall

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