Creatures D6 / Trash Crab (Crustacean)



Name: Trash Crab
Classification: Crab
Homeworld: Lanupa

Dexterity: 2D
Perception: 2D
Strength: 1D

Special Abilities

Trash shell: Trash Crabs construct a hard shell from the trash in the heaps they live within, which they use to protects them from damage (+1D to resist damage).

Imitation: Trash Crabs can imitate noises they have heard, which allow them to appear intelligent to observers as their repeated phrases may appear to make conversational sense.

Claw: Trash crabs use their claws to deliver a painful pinch which does Str+1D damage when used in combat.

Move: 7

Description: Trash crabs were a hermit crab-like species of crabs that roamed the planet Lanupa, where they scavenged and wore pieces of technological scrap. Trash crabs then were able to communicate, although very limited, with the technology they scavenged, which the human Wim believed was a sign they were sentient. One gigantic member of the species was Tet'niss. Trash crabs were similar to the scrap crabs of the Outer Rim planet Trionak.

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