# Weapons D6 / BlasTech Industries ARC-9965



Name: BlasTech Industries ARC-9965 Blaster Rifle
Type: Blaster Rifle
Scale: Character
Skill: Blaster: Blaster Rifle
Ammo: 40 (power cell)
Cost: 1,400 credits (available for military use only), 25 Credits (power cell)
Availability: 4, X
Range: 2-20/60/120
Damage: 5D
Game Notes: Autofire Mode (+1D to skill when making additional shots against the same target)

Description: The ARC-9965 blaster was an Imperial blaster rifle used by the stormtroopers of Darth Krayt's Galactic Empire. They were the most common firearms for stormtroopers around the year 130 ABY, during the Massacre at Ossus, and were still in use as of 137 ABY.

***History***

The ARC-9965 was a significant upgrade over the antique E-11 stormtrooper rifle, and it was designed with accuracy in mind. To achieve the desired result, designers consulted some of the best sharpshooters in the galaxy. The accuracy came at a price, though; the high-energy bolts required more energy and resulted in decreased ammunition capacity.

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