

Name: Sabertooth-Class Assault/Rescue Vessel

Type: Frigate/Capital Ship

Scale: Capital

Skill: Capital Ship Piloting: Sabertooth-Class

Crew: 800, Skeleton Crew: 15/+10

Crew Skill: Astrogation 4D+1, Capital Ship Piloting 5D+2,

Capital Ship Shields 4D+1, Capital Ship Gunnery 5D+2,

Sensors 5D

Passengers: 300 (Troops)

Cargo Capacity: 3,000 Tons

Consumables: 1 Year

Cost: Not available for sale

Hyperdrive Multiplier: X1

Hyperdrive Backup: X10

Nav Computer: Yes

Maneuverability: 0D+2

Space: 5

Atmosphere: 400;1,200kmh

Hull: 5D

Shields: 2D

Sensors:

Passive: 45/0D

Scan: 70/2D

Search: 150/3D

Focus: 3/4D

Equipped With:

Hangar

Reinforced superstructure

Close-Range Grappling Systems (6D Strength Grapple when close to a target vessel, allowing boarding)

Weapons:

Turbolaser batteries (3)

Scale: Capital

Fire Arc: 1 Front, 1 Left, 1 Right

Skill: Capital Ship Gunnery

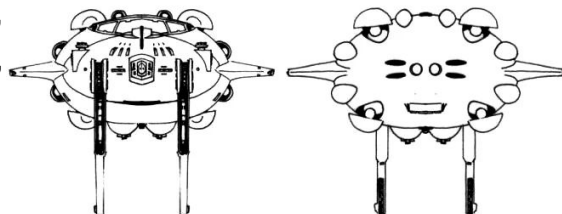
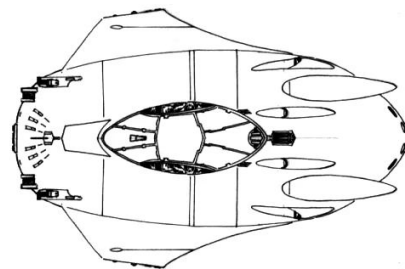
Fire Control: 3D

Space: 3-25/45/85

Atmosphere Range: 6-50/90/170 km

Damage: 6D

Point Defense Laser Cannon Batteries (2)



Scale: Starfighter
Fire Arc: 1 Left, 1 Right
Skill: Starship Gunnery
Fire Control: 3D
Space Range: 1-3/12/25
Planetary Range: 2-6/24/50 Km
Damage: 6D

Tractor beam batteries (2)

Scale: Capital
Fire Arc: 1 Front, 1 Back
Fire Control: 4D
Space: 1-5/15/30
Atmosphere Range: 2-10/30/60km
Damage: 6D

Description: The Sabertooth-class assault/rescue vessel was a capital ship class in the service of the Galactic Alliance Remnant during the Second Imperial Civil War.

Characteristics

The Sabertooth-class assault/rescue vessel was equipped with two large and flexible grapple-"teeth", that were heavily reinforced and adjust to almost any damage. Its close-range grappling systems enabled Sabertooth to latch onto enemy ships, dislodging Venom assault squads, or a damaged friendly ship, moving it out of the battlefield or rescuing its crew. The ship was equipped with powerful engines that allowed it to quickly haul its catch out of the battle area. It had a reinforced superstructure that could absorb enemy fire and allowed the ship to survive collisions with little to no damage. The teeth could also be jettisoned when in need of hasty

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