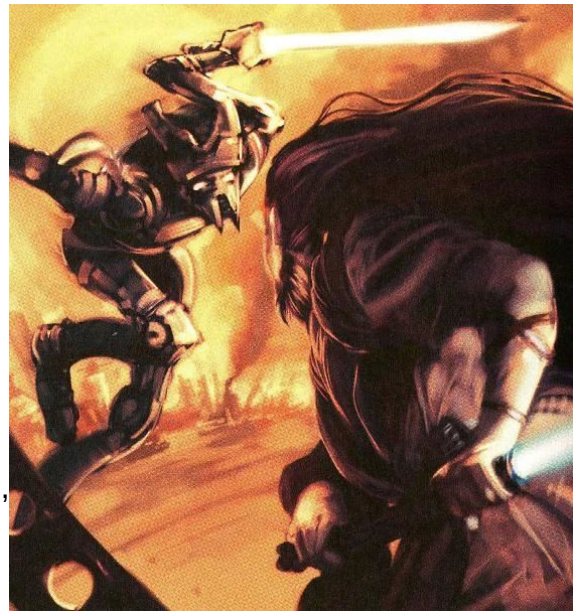
Droids D6 / Farrfin Droidworks Aggressor-se



Name: Farrfin Droidworks Aggressor-series Battle Droid
Manufacturer: Farrfin Droidworks
Place of manufacture: Farrfin
Product line: Battle droid
Class: Battle droid
Degree: Class four droid
Cost: 3,800 credits
Sensor color: Red
Affiliation: Darth Krayt's Galactic Empire

Dexterity: 2D
Brawling Parry 4D, Dodge 4D, Melee Weapons 5D,
Melee Parry: 5D
Knowledge: 1D
Intimidation: 3D
Perception: 2D
Search 5D
Strength: 3D
Brawling: 4D
Mechanical: 1D
Technical: 1D

Equipped with:
Humanoid Body (two arms, two legs, head)
Standard auditory sensors (human range)
Armored Chassis (+1D to resist damage)
Built-in comm package
Built-in Dire Vibroblade (Str+2D damage)

Move: 11

Description: The Aggressor-series battle droid was a cheap battle droid manufactured by Farrfin Droidworks. The droids were produced in large numbers despite Imperial restrictions on the combat models. Farghul, its creators, designed it in response to increasing number of lightsaber-wielding Sith in the galaxy.

History
The Aggressor-series battle droid was unusual in that it didn't come with any ranged weapons, but used a dire vibroblade as its primary weapon. Its dedication to melee combat made them an unexpected, unorthodox and unusual opponent in a fight. While the simplistic combat programming prevented the droids from being much of a threat to the Sith, Farrfin Droidworks planned on activating a hidden update in droids' programming, which would replace their primitive combat programming with a more sophisticated one, making the droids a significant and widespread threat to the Sith.

Darth Krayt used several Aggressor-series battle droids as training droids for his Sith underlings.

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