# Creatures D6 / Gullipud (Ambiphibian)



Name: Gullipud
Classification: Amphibian
Skin color: Orange/Yellow
Eye color: Red
Distinctions: Spikes
Homeworld: Naboo

Dexterity: 2D
Perception: 2D
Strength: 2D

Special Abilities

Amphibian: Gullipuds can breath both air and water, surviving underwater without any harm.

Inflatable: Gullipuds inflate themselves to make them unattractive to predators, but this has instead made them a source of amusement to intelligent races who discovered they bounce.

Move: 6 (hopping), 7 (Swimming)
Orneriness: 2D

Description: Gullipuds were bulky, loose-skinned, self-inflating amphibians native to the swamps of Naboo. As they were small and easy prey for other animals, like pikobis, gullipuds would extend their spine to make themselves harder to catch and swallow. When inflated, gullipuds actually bounced. Because of this, they were used in gullipud ball games by the Gungans.

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