Creatures D6 / Graas Jhouea (Grâs Zhoo-eea

Graas Jhouea (Gr?s Zhoo-eeah)

The Graas Jhouea is a large, solitary predator capable of taking down almost any other life-form in existance. Instead of being a lesser foe over time, their unique adrenal glands make them a more worthy foe with every passing second.

They are a long, snake-like predator, with two 'arms' budding out near their head, with razor-sharp 'flails' extruding from where their elbow would be. Their head has two inset eyes with a second eyelid that protects the eye during combat with no vision impairments. Their mouths have no teeth; instead they have two openings that spray a potent acid, breaking down substances enough to be able to pass into their digestive tract. Their skin also is covered with a slimy gel that reduces friction while they move, making them more difficult to hear as they approach.

Type: Solitary Predator
DEXTERITY 3D
    Brawling Parry 5D+2
    Dodge 6D
    (S) Missile Weapons: Acid 5D
    Running 4D+2
PERCEPTION 3D+2
    Search: Tracking 4D
    Sneak 5D
STRENGTH 4D
    Brawling 5D

Move: 7
Size: 13 ft long

Special Abilities:
Slimy Exterior: +1D to sneak when moving.
Abdomenal Armor: +1D to resist
Cranial Exoskeleton: Negates Head Damage bonus, +1D to resist.
Razor-Sharp Flails: STR+2D damage
Acidic Spray: 4D damage for 1D rounds
Adrenaline-Based Skill Enhancement: Every round, add +1 to all skills that were used the previous round, with a maximum of +2D. This bonus disappears after combat has been completed.

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