

Name: Slashrat

Designation: Non-sentient

Physical characteristics

Average length: 1.2 meters

Hair color: Fur

Homeworld: Bimmie

Dexterity: 3D

Perception: 3D

Strength: 4D

#### Special Abilities

**Claws & Sharp teeth:** Slashrats have Claws and Sharp Teeth capable of doing Str+1D Damage in combat.

**Killscent:** Slashrats release a cloud of sweat and pheromones when they make a kill, this attracts 1D6 other Slashrats from kilometers around. This can lead to more and more Slashrats appearing as more Killscents are released in what is known as a Killball. Likewise, when killed, Slashrats release a stink which warns away other Slashrats.

Move: 13

Orneriness: 3D

**Description:** Slashrats were rodent-like predators native to Bimmie.

They hunted in packs and had powerful olfactory senses. Whenever a slashrat had made a kill, the pack would unleash a combination of sweat and pheromones called killscent. When a slashrat was killed, its corpse would release a different scent called stink, which would warn away other slashrats. Killscent would attract slashrats from miles away, sometimes from multiple packs, forming an inescapable zone called a killball. One strategy for escaping slashrats was to distract them with a killball, since they would ignore all other prey. Ganner Rhysode and Corran Horn fought slashrats when they were on Bimmie. They also spread killscent all over a Yuuzhan Vong camp so that the slashrats would attack.

Slashrats were capable of running at speeds of up to 40 kilometers per hour.



Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).