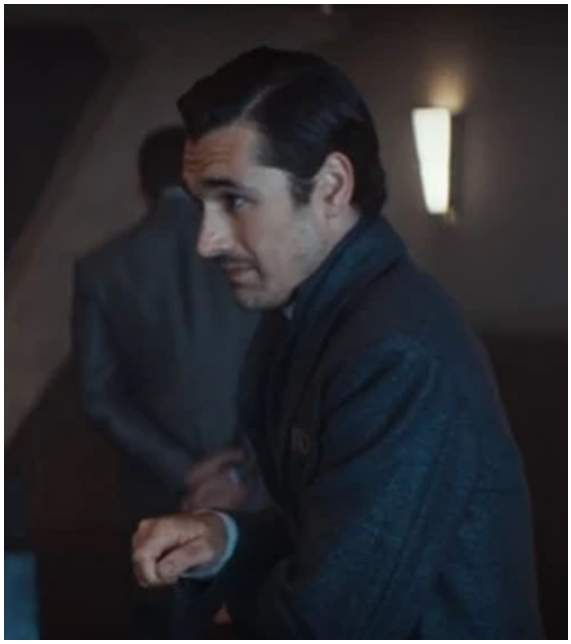
Characters D6 / Dee Shambo (Human Ministry



Name: Dee Shambo
Species: Human
Gender: Male
Affiliation(s): Galactic Empire, Ministry of Enlightenment

DEXTERITY: 2D+2
- Blaster: 3D
- Brawling Parry: 3D
- Dodge: 5D

KNOWLEDGE: 4D
- Bureaucracy: 6D
- Languages: 4D+2
- Planetary systems: 4D+2
- Tactics; Propaganda: 5D
- Willpower: 5D

MECHANICAL: 3D
- Communications: 5D
- Repulsorlift Operation: 4D+2

PERCEPTION: 4D
- Bargain: 5D+1
- Command: 4D+1
- Con: 5D+2
- Persuasion: 6D+2

STRENGTH: 2D
- Brawling: 3D+2

TECHNICAL: 2D
- First aid: 3D+1
- Computer Programming/Repair: 3D+2
- Droid Programming/Repair: 3D+2
- Security: 4D

Move: 10
Force Points: 1
Dark Side Points: 2
Character Points: 3

Equipment:
- Suit, Datapad, Commlink, Imperial Code Cylinders

Description: Dee Shambo was a member of the Ministry of Enlightenment. In 4 BBY, along with fellow Ministry of Enlightenment official, Nisus Osar, Shambo attended a secret Imperial meeting at the Maltheen Divide. When introduced to the group by Director Orson Krennic, the pair boasted that they had control of the public image of the planet Ghorman. The public perceived the Ghor as troublesome, arrogant, and selfish after an Imperial naval inspector was allegedly killed on the

planet, all of which Shambo and Osar took credit for.

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