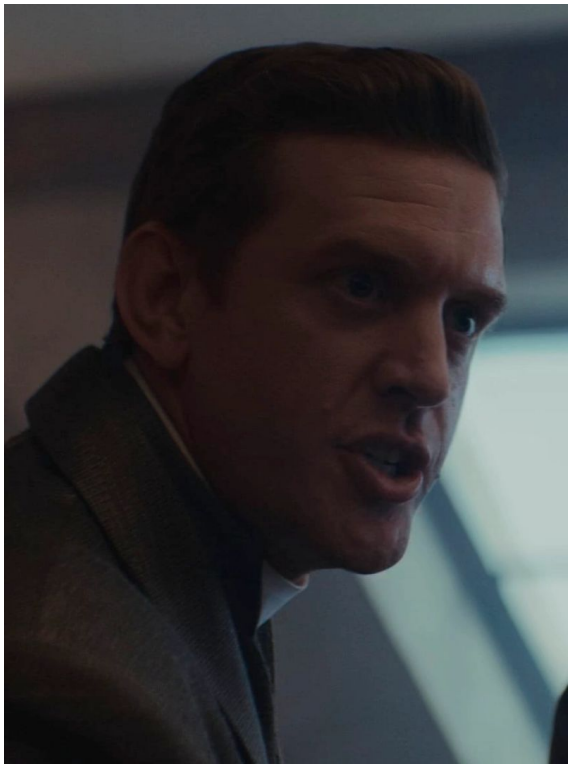
Characters D6 / Nisus Osar (Human Ministry



Name: Nisus Osar
Species: Human
Gender: Male
Affiliation(s): Galactic Empire, Ministry of Enlightenment

DEXTERITY: 2D+1
- Brawling Parry: 4D+2
- Dodge: 5D+1

PERCEPTION: 3D
- Bargain: 4D+1
- Con: 5D
- Investigation: 5D
- Persuasion: 4D
- Search: 4D+2

KNOWLEDGE: 2D+2
- Alien Species: 4D+2
- Bureaucracy: 5D+1
- Cultures: 4D+1
- Languages: 4D+1
- Law Enforcement: 4D
- Planetary systems: 4D
- Streetwise: 5D+1

STRENGTH: 2D+2
- Brawling: 3D+2
- Climbing/Jumping: 3D

MECHANICAL: 2D+2
- Communications: 4D+1
- Repulsorlift Operation: 4D

TECHNICAL: 2D+1
- Computer Programming/Repair: 4D+2
- Security: 5D

Move: 10
Force Points: 1
Dark Side Points: 2
Character Points: 3

Equipment:
- Imperial uniform, Blaster Pistol (4D), Commlink, Code Cylinders

Description: Nisus Osar was a member of the Ministry of Enlightenment. In 4 BBY, along with fellow Ministry of Enlightenment official, Dee Shambo, Osar attended a clandestine meeting with Imperial officials at the Maltheen Divide. There, when introduced to the group by Director Orson Krennic, Osar and Shambo boasted that they had controlled the public image of the planet

Ghorman. The public perceived the Ghor as troublesome, arrogant, and selfish after an Imperial naval inspector was killed on the planet, all of which Osar and Shambo took credit for.

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